

https://people.math.sc.edu/shaoyun/Review_241F_SYi_Fa_21.pdf

Review for Test 1 (§12.1-12.6, §13.1-13.4)

(1) The **distance formula** $|P_1P_2| = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2 + (z_1 - z_2)^2}$.

↪ **Equation of a sphere** centered at (a, b, c) with radius r :

$$(x - a)^2 + (y - b)^2 + (z - c)^2 = r^2 \quad (1)$$

(2) The **magnitude** or **length** of $\mathbf{v} = \langle v_1, v_2, v_3 \rangle$ is $|\mathbf{v}| = \sqrt{v_1^2 + v_2^2 + v_3^2}$.

(3) **Addition/Difference** of vectors & **Scalar multiplication** (parallel)

↪ **Properties of Vector Operations**

(4) $\mathbf{v} = \langle v_1, v_2, v_3 \rangle = v_1 \mathbf{i} + v_2 \mathbf{j} + v_3 \mathbf{k}$, where $\mathbf{i}, \mathbf{j}, \mathbf{k}$ are the **standard unit vectors**.

(5) For $\mathbf{v} \neq \mathbf{0}$, $\frac{\mathbf{v}}{|\mathbf{v}|}$ is a unit vector in the direction of \mathbf{v} , called the **direction** of \mathbf{v} .

(6) The **midpoint** between points P_1 and P_2 is $M \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right)$.

(7) The **dot product** $\mathbf{u} \cdot \mathbf{v} = \langle u_1, u_2, u_3 \rangle \cdot \langle v_1, v_2, v_3 \rangle = u_1v_1 + u_2v_2 + u_3v_3 = |\mathbf{u}||\mathbf{v}| \cos \theta$.

↪ **Properties of the Dot Product**

- Vectors \mathbf{u} and \mathbf{v} are **orthogonal** if $\mathbf{u} \cdot \mathbf{v} = 0$.
- The **vector projection** of \mathbf{u} onto \mathbf{v} is

$$\text{proj}_{\mathbf{v}} \mathbf{u} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{v}|^2} \right) \mathbf{v} = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{v}|} \right) \frac{\mathbf{v}}{|\mathbf{v}|} = (|\mathbf{u}| \cos \theta) \frac{\mathbf{v}}{|\mathbf{v}|} \text{ with scalar component } \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{v}|}.$$

- **Work** $W = \mathbf{F} \cdot \mathbf{D}$ with a constant force \mathbf{F} acting through a displacement \mathbf{D} .

(8) The **cross product** $\mathbf{u} \times \mathbf{v}$ is the vector

$$\mathbf{u} \times \mathbf{v} = (|\mathbf{u}||\mathbf{v}| \sin \theta) \mathbf{n} = \det \begin{pmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{pmatrix}, \quad (2)$$

where \mathbf{n} is the unit **normal vector** perpendicular to \mathbf{u}, \mathbf{v} by the **right-hand rule**.

↪ **Properties of the Cross Product** (e.g., $\mathbf{v} \times \mathbf{u} = -(\mathbf{u} \times \mathbf{v})$)

★ Nonzero vectors \mathbf{u} and \mathbf{v} are **parallel** if and only if $\mathbf{u} \times \mathbf{v} = \mathbf{0}$.

★ $|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}||\mathbf{v}|\sin\theta$ is the area of the parallelogram determined by \mathbf{u} and \mathbf{v} .

★ **Torque** $\mathbf{T} = \mathbf{r} \times \mathbf{F}$, where \mathbf{r} is the vector from the axis along the lever.

(9) The product $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}$ is called the **triple scalar product** of \mathbf{u}, \mathbf{v} and \mathbf{w} :

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \det \begin{pmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{pmatrix} \quad (3)$$

↪ $|(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}|$ gives the volume of the parallelepiped determined by \mathbf{u}, \mathbf{v} , and \mathbf{w} .

(10) A vector equation for the line L through $P_0(x_0, y_0, z_0)$ parallel to \mathbf{v} is

$$\mathbf{r}(t) = \mathbf{r}_0 + t\mathbf{v} = \mathbf{r}_0 + t|\mathbf{v}|\frac{\mathbf{v}}{|\mathbf{v}|}, \quad -\infty < t < \infty. \quad (4)$$

↪ **The standard parametrization of L :**

$$x = x_0 + tv_1, \quad y = y_0 + tv_2, \quad z = z_0 + tv_3, \quad -\infty < t < \infty. \quad (5)$$

(11) Distance d from S to a line through P parallel to \mathbf{v} :

$$d = |\overrightarrow{PS}| \sin\theta = \frac{|\overrightarrow{PS} \times \mathbf{v}|}{|\mathbf{v}|} \quad (6)$$

(12) $M = \left\{ P: \overrightarrow{P_0P} \text{ is orthogonal to } \mathbf{n} := \langle A, B, C \rangle \right\} \iff \mathbf{n} \cdot \overrightarrow{P_0P} = 0$

↪ **Component equation for a plane:** $A(x - x_0) + B(y - y_0) + C(z - z_0) = 0$

↪ **simplified:** $Ax + By + Cz = D$, where $D = Ax_0 + By_0 + Cz_0$.

(13) The line of intersection of two planes is parallel to $\mathbf{n}_1 \times \mathbf{n}_2$.

(14) Distance from S to a plane through P with normal \mathbf{n} : $d = |\overrightarrow{PS}| |\cos \theta| = \left| \frac{\overrightarrow{PS} \cdot \mathbf{n}}{|\mathbf{n}|} \right|$

(15) **The angle between two intersecting planes** is defined to be **the acute angle between their normal vectors**.

(16) *Cylinders and Quadric Surfaces**

(17) Let $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ be a vector function. Then

$$\lim_{t \rightarrow t_0} \mathbf{r}(t) = \left\langle \lim_{t \rightarrow t_0} f(t), \lim_{t \rightarrow t_0} g(t), \lim_{t \rightarrow t_0} h(t) \right\rangle \quad \text{provided the limit exists.} \quad (7)$$

$\rightsquigarrow \mathbf{r}(t)$ is **continuous** at $t = t_0$ in its domain if $\lim_{t \rightarrow t_0} \mathbf{r}(t) = \mathbf{r}(t_0)$.

(18) The **derivative** $\mathbf{r}'(t) = \frac{d\mathbf{r}}{dt} = \langle f'(t), g'(t), h'(t) \rangle$.

○ $\mathbf{r}(t)$ is **smooth** if $\mathbf{r}'(t)$ is continuous and never $\mathbf{0}$.

○ $\mathbf{r}'(t) \neq \mathbf{0}$ is called the vector **tangent** to the curve at P .

○ The **tangent line** to the curve at P is the line through P parallel to $\mathbf{r}'(t)$.

○ $\mathbf{r}(t)$ position vec., $\mathbf{v}(t) = \mathbf{r}'(t)$ velocity vec., $\mathbf{a}(t) = \mathbf{r}''(t)$ acceleration vec.

○ **Differentiation Rules:**

$$\star \frac{d}{dt} \mathbf{C} = \mathbf{0}, \quad \frac{d}{dt} [c\mathbf{u}(t)] = c\mathbf{u}'(t), \quad \frac{d}{dt} [f(t)\mathbf{u}(t)] = f'(t)\mathbf{u}(t) + f(t)\mathbf{u}'(t)$$

$$\star \frac{d}{dt} [\mathbf{u}(t) \pm \mathbf{v}(t)] = \mathbf{u}'(t) \pm \mathbf{v}'(t), \quad \frac{d}{dt} [\mathbf{u}(f(t))] = f'(t)\mathbf{u}'(f(t))$$

$$\star \frac{d}{dt} [\mathbf{u}(t) \cdot \mathbf{v}(t)] = \mathbf{u}'(t) \cdot \mathbf{v}(t) + \mathbf{u}(t) \cdot \mathbf{v}'(t)$$

$$\star \frac{d}{dt} [\mathbf{u}(t) \times \mathbf{v}(t)] = \mathbf{u}'(t) \times \mathbf{v}(t) + \mathbf{u}(t) \times \mathbf{v}'(t)$$

○ If $|\mathbf{r}(t)|$ is constant for all t , then $\mathbf{r} \cdot \frac{d\mathbf{r}}{dt} = 0$. The converse is also true.

(19) The **indefinite integral** $\int \mathbf{r}(t) dt = \mathbf{R}(t) + \mathbf{C}$, where \mathbf{R} is any antiderivative of \mathbf{r}

- The **definite integral** $\int_a^b \mathbf{r}(t) dt = \left\langle \int_a^b f(t) dt, \int_a^b g(t) dt, \int_a^b h(t) dt \right\rangle$.
- **Fundamental Theorem of Calculus** $\int_a^b \mathbf{r}(t) dt = \mathbf{R}(t) \Big|_a^b = \mathbf{R}(b) - \mathbf{R}(a)$
- **Initial value problem (IVP):** $\mathbf{v}(t) = \int \mathbf{a}(t) dt, \quad \mathbf{r}(t) = \int \mathbf{v}(t) dt$
 \rightsquigarrow Projectile Motion: Maximum height ($y'(t) = 0$), Flight time ($y(t) = 0$)

(20) The **length** of a smooth curve $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle, t \in [a, b]$, is

$$L = \int_a^b |\mathbf{r}'(t)| dt = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt. \quad (8)$$

- **Arc Length Parameter** $s(t)$ **with Base Point** $P(t_0) = (x(t_0), y(t_0), z(t_0))$:

$$s(t) = \int_{t_0}^t \sqrt{[x'(\tau)]^2 + [y'(\tau)]^2 + [z'(\tau)]^2} d\tau = \int_{t_0}^t |\mathbf{r}'(\tau)| d\tau \quad \rightsquigarrow \frac{ds}{dt} = |\mathbf{r}'(t)|$$

Solve for t in terms of s : \rightsquigarrow the curve can be reparametrized $\mathbf{r}(t) = \mathbf{r}(t(s))$.

- The **unit tangent vector** for $\mathbf{r}(t)$ is given by $\mathbf{T} = \frac{\mathbf{v}}{|\mathbf{v}|}$, where $\mathbf{v}(t) = \mathbf{r}'(t)$.

$$\frac{d\mathbf{r}}{ds} = \frac{d\mathbf{r}}{dt} \frac{dt}{ds} = \mathbf{v} \frac{1}{ds/dt} = \frac{\mathbf{v}}{|\mathbf{v}|} = \mathbf{T}$$

$\rightsquigarrow d\mathbf{r}/ds$ is the unit tangent vector in the direction of the velocity vector \mathbf{v} .

(21) The **curvature** $\kappa = \left| \frac{d\mathbf{T}}{ds} \right|$, where \mathbf{T} is the unit tangent vector on a smooth curve.

\rightsquigarrow If \mathbf{r} is smooth, then $\kappa = \frac{1}{|\mathbf{v}|} \left| \frac{d\mathbf{T}}{dt} \right|$.

(22) The **principal unit normal** vector for a smooth curve is $\mathbf{N} = \frac{1}{\kappa} \frac{d\mathbf{T}}{ds}$ for $\kappa \neq 0$.

- The vector $\frac{d\mathbf{T}}{ds}$ (and so \mathbf{N}) points toward the concave side of the curve.
- If $\mathbf{r}(t)$ is a smooth curve, then the principal unit normal is $\mathbf{N} = \frac{d\mathbf{T}/dt}{|d\mathbf{T}/dt|}$.
- \mathbf{N} and \mathbf{T} are orthogonal from Theorem 0.6 in §13.1 since $|\mathbf{T}| = 1$.

- **Vector Formula for Curvature:** $\kappa = \frac{|\mathbf{r}' \times \mathbf{r}''|}{|\mathbf{r}'|^3}$
- ★ If $|\mathbf{r}'| \neq 0$ is constant, then $\mathbf{r}' \perp \mathbf{r}''$. $\rightsquigarrow \kappa \stackrel{!}{=} \frac{|\mathbf{r}'||\mathbf{r}''|\sin 90^\circ}{|\mathbf{r}'|^3} = \frac{|\mathbf{r}''|}{|\mathbf{r}'|^2}$
- ★ Radius of Osculating Circle: $R = \frac{1}{\kappa}$ also called the radius of curvature.

Review for Test 2 (§14.1-14.7)

- (1) interior point (belongs to R); boundary point (may not belong to R);
- (2) open/closed/bounded/unbounded region R
- (3) level curve/surface; contour curve/surface
- (4) Properties of Limits of Functions of Two Variables
- (5) Three common ways to find the limit $\lim_{(x,y) \rightarrow (x_0,y_0)} f(x,y)$:
 - plug in $(x,y) = (x_0,y_0)$ directly if $f(x,y)$ is continuous at (x_0,y_0)
 - simplify $f(x,y)$ by canceling zero denominator to becoming a new function, which is continuous at (x_0,y_0)
 - multiply by conjugate if $f(x,y)$ involves radicals, especially something like $\sqrt{\quad}$
- (6) Two-Path Test for Nonexistence of a Limit
- (7) Know how to find the partial derivatives $f_x, f_y, f_{xx}, f_{xy}, f_{yy}$ etc
- (8) Know how to use Chain Rule properly to find the (partial) derivatives
- (9) Formulas for Implicit Differentiation
- (10) Know how to use Gradient ∇f to find the directional derivatives $D_{\mathbf{u}}f$
- (11) Properties of Directional Derivative $D_{\mathbf{u}}f$
- (12) The gradient of f is normal to the level curve through (x_0,y_0) , i.e., $\nabla f \cdot \frac{d\mathbf{r}}{dt} = 0$
- (13) Tangent Line (resp. Plane) to a Level Curve (resp. Surface); Normal line // Gradient ∇f
- (14) Algebra Rules for Gradients
- (15) The Chain Rule for Paths: for example, $\frac{d}{dt}f(\mathbf{r}(t)) = \nabla f(\mathbf{r}(t)) \cdot \mathbf{r}'(t)$ for $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$
- (16) Estimating the Change in f in a Direction \mathbf{u} ; standard linear approximation; (total) differential
- (17) Second Derivative Test for Local Extreme Values
- (18) Absolute maxima/minima of $f(x,y)$ on closed bounded region & Application in real life example

Review for Test 3 (§15.1-15.5, 15.7, 16.1-16.2)

- (1) Double Integrals: $\iint_R f \, dx \, dy$, $\iint_R f \, dy \, dx$, $\iiint_R f r \, dr \, d\theta$ \rightsquigarrow Find limits of integration
- (2) Triple Integrals: $\iiint_D F \, dz \, dy \, dx$, $\iiint_D F \, dz \, r \, dr \, d\theta$, $\iiint_D F \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$ \rightsquigarrow Limits of integration
- (3) Area \rightsquigarrow ($f = 1$); Volume \rightsquigarrow ($F = 1$); Average value of f (resp. F) over R (resp. D)
- (4) Line Integral of f over C : $\int_C f(x, y, z) \, ds = \int_a^b f(g(t), h(t), k(t)) |\mathbf{v}(t)| \, dt$
- (5) Line Integral of \mathbf{F} along C : $\int_C \mathbf{F} \cdot \mathbf{T} \, ds = \int_C \mathbf{F} \cdot d\mathbf{r} = \int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \frac{d\mathbf{r}}{dt} \, dt$ \rightsquigarrow Work, Circulation
- (6) Line Integrals with Respect to dx , dy , or dz :

$$\int_a^b \mathbf{F}(\mathbf{r}(t)) \cdot \frac{d\mathbf{r}}{dt} \, dt = \int_a^b (Mg'(t) + Nh'(t) + Pk'(t)) \, dt = \int_C M \, dx + N \, dy + P \, dz$$

Review for (§16.3-16.4)

- (1) Fundamental Theorem of Line Integrals: $\int_C \mathbf{F} \cdot d\mathbf{r} = \int_A^B \nabla f \cdot d\mathbf{r} = f(B) - f(A)$
- (2) Conservative Fields are Gradient Fields: \mathbf{F} is conservative $\Leftrightarrow \mathbf{F} = \nabla f$ for some scalar function f .
- (3) $\mathbf{F} = \nabla f$ on $D \Leftrightarrow \mathbf{F}$ conservative on $D \Leftrightarrow \oint_C \mathbf{F} \cdot d\mathbf{r} = 0$ over any loop in D (Loop Property)
- (4) Component Test for Conservative Fields: \mathbf{F} is conservative $\Leftrightarrow \frac{\partial M}{\partial y} = \frac{\partial N}{\partial x}$, $\frac{\partial M}{\partial z} = \frac{\partial P}{\partial x}$, and $\frac{\partial N}{\partial z} = \frac{\partial P}{\partial y}$.
- (5) A differential form is **exact** if $M \, dx + N \, dy + P \, dz = \frac{\partial f}{\partial x} \, dx + \frac{\partial f}{\partial y} \, dy + \frac{\partial f}{\partial z} \, dz = df$
- (6) The differential form $M \, dx + N \, dy + P \, dz$ is exact $\Leftrightarrow \frac{\partial M}{\partial y} = \frac{\partial N}{\partial x}$, $\frac{\partial M}{\partial z} = \frac{\partial P}{\partial x}$, and $\frac{\partial N}{\partial z} = \frac{\partial P}{\partial y}$.

This is equivalent to saying that the field $\mathbf{F} = \langle M, N, P \rangle$ is conservative.

- (7) Green's Theorem: $\oint_C \mathbf{F} \cdot \mathbf{T} \, ds = \oint_C M \, dx + N \, dy = \iint_R \left(\frac{\partial N}{\partial x} - \frac{\partial M}{\partial y} \right) \, dx \, dy$

MyMathLab HW, Class notes, Quizzes (solutions in BB)

Good luck with the test!