

1a)  $x_1 = 2+s$   $x_2 = 2t$   $z_1 = z_2 \Rightarrow t = 1+2s$   
 $y_1 = 3-s$   $y_2 = 1+3t$   $x_1 = x_2 \Rightarrow 2+s = 2+4s$   
 $z_1 = 1+2s$   $z_2 = t$   $0 = 3s$ , so  $s=0$  and  $t = 1+2(0) = 1$ .

Using  $s=0$  &  $t=1$ ,

$P_1 = (2, 3, 1)$   $P_2 = (2, 4, 0)$ , so these lines don't intersect. They're not parallel as their vectors  $\vec{v}_1$  &  $\vec{v}_2$  don't agree on direction. So they're skew.

$$\vec{v}_1 \times \vec{v}_2 = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & -1 & 2 \\ 2 & 3 & 1 \end{vmatrix} = \vec{i}(-1-6) - \vec{j}(1-4) + \vec{k}(3+2) = \langle -7, 3, 5 \rangle.$$
 So,

$$D = \left| \frac{\vec{P}_1 \vec{P}_2 \cdot (\vec{v}_1 \times \vec{v}_2)}{|\vec{v}_1 \times \vec{v}_2|} \right| = \left| \frac{\langle 0, 1, -1 \rangle \cdot \langle -7, 3, 5 \rangle}{\sqrt{49+9+25}} \right| = \left| \frac{0+3-5}{\sqrt{83}} \right| = \left( \frac{2}{\sqrt{83}} \right)$$

b)  $x_1 = 2+2s$   $x_2 = 1-4t$  vectors are  $\vec{v}_1 = \langle 2, -3, -1 \rangle$   $\vec{v}_2 = -2\vec{v}_1$ , so  $l_1$  &  $l_2$  are parallel  
 $y_1 = 1-3s$   $y_2 = 1+6t$   
 $z_1 = 4-s$   $z_2 = 2t$   $\vec{v}_2 = \langle -4, 6, 2 \rangle$

to find distance, pick a point on  $l_1$ ,  $P_1 = (2, 1, 4)$  will do. Then, our formula for distance to  $l_2 = (1, 1, 0) + \langle -4, 6, 2 \rangle t$

$$D = \left| \frac{\vec{P}_1 \vec{P}_2 \times \vec{v}_2}{|\vec{v}_2|} \right| = \left| \frac{\langle 1, 0, -4 \rangle \times \langle -4, 6, 2 \rangle}{\sqrt{16+36+4}} \right| \quad \text{sidebar: } \langle 1, 0, -4 \rangle \times \langle -4, 6, 2 \rangle = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & -4 \\ -4 & 6 & 2 \end{vmatrix} = \vec{i}(0+24) - \vec{j}(-1-16) + \vec{k}(6+16) = \langle 24, 17, -6 \rangle$$

$$= \left| \frac{\langle 24, 17, -6 \rangle}{\sqrt{56}} \right| = \frac{\sqrt{24^2+17^2+36}}{\sqrt{56}}, \quad \text{whatever the hell that is.}$$

c)  $x_1 = 4+2t$   $x_2 = -4+s$   $x_1 = x_2 \Rightarrow 4+2t = -4+s$  Then,  $y_1 = y_2 \Rightarrow -t = 11-4(8+2t)$   
 $y_1 = -t$   $y_2 = 11-4s$   $8+2t = s$   $-t = 11-32-8t$   
 $z_1 = 4+3t$   $z_2 = -15+5s$   $7t = -21$   
 Using  $t = -3$   $s = 2$ , we get  $t = -3$  so  $s = 2$ .

$P_1 = (-2, 3, -5)$   $P_2 = (-2, 3, -5)$  Same point! They intersect here.

2)  $l_1 = \begin{cases} x = 2+t \\ y = 0 \\ z = -1+t \end{cases}$   $l_2 = \begin{cases} x = 4 \\ y = 2s \\ z = 1+s \end{cases}$  setting y's equal makes  $s=0$   
 setting x's equal makes  $t=2$   
 So, intersection is  $(4, 0, 1)$ .

3)  $S = (2, -1, 0)$

a)  $x-y+z=4$ , use  $\left| \frac{\vec{P} \cdot \vec{n}}{|\vec{n}|} \right|$  with  $P = (0, 0, 2)$  (or any other pt on the plane) and  $\vec{n} = \langle 1, -1, 1 \rangle$ .

$$D = \left| \frac{\langle 2, -1, 2 \rangle \cdot \langle 1, -1, 1 \rangle}{|\langle 1, -1, 1 \rangle|} \right| = \left| \frac{2+1+2}{\sqrt{1+1+1}} \right| = \frac{5}{\sqrt{3}}$$

b)  $x=t$   $y=2t$   $z=1+t$  use  $\left| \frac{\vec{P} \times \vec{v}}{|\vec{v}|} \right|$  where  $P = (0, 2, 1)$  (or equivalent).  $\vec{P} = \langle 2, -3, -1 \rangle$  &  $\vec{v} = \langle 1, -1, 1 \rangle$   
 $\vec{P} \times \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & -3 & -1 \\ 1 & -1 & 1 \end{vmatrix} = \vec{i}(-3-1) - \vec{j}(2+1) + \vec{k}(-2+3) = \langle -4, -3, 1 \rangle$   
 $D = \left| \frac{\langle 4, -3, 1 \rangle \cdot \langle 1, -1, 1 \rangle}{|\langle 1, -1, 1 \rangle|} \right| = \left| \frac{4+3+1}{\sqrt{3}} \right| = \frac{8}{\sqrt{3}}$

c)  $3x+2y-z=2$ , use  $\left| \frac{\vec{P} \cdot \vec{n}}{|\vec{n}|} \right|$  where  $P = (0, 0, 2)$   $\vec{P} = \langle 2, -1, -2 \rangle$  and  $\vec{n} = \langle 3, 2, -1 \rangle$

$$D = \left| \frac{\langle 2, -1, -2 \rangle \cdot \langle 3, 2, -1 \rangle}{|\langle 3, 2, -1 \rangle|} \right| = \left| \frac{6-2+2}{\sqrt{9+4+1}} \right| = \frac{6}{\sqrt{14}}$$

4)  $\vec{P} = -\vec{S}$ . In the line formula,  $\left| \frac{\vec{P} \times \vec{v}}{|\vec{v}|} \right| = \left| \frac{-(\vec{P} \times \vec{v})}{|\vec{v}|} \right| = \left| \frac{(\vec{P} \times \vec{v})}{|\vec{v}|} \right| = \left| \frac{\vec{S} \times \vec{v}}{|\vec{v}|} \right|$

thanks to those lovely absolute values.

In the plane formula,  $\left| \frac{\vec{P} \cdot \vec{n}}{|\vec{n}|} \right| = \left| \frac{-(\vec{P} \cdot \vec{n})}{|\vec{n}|} \right| = \left| \frac{(\vec{P} \cdot \vec{n})}{|\vec{n}|} \right| = \left| \frac{\vec{S} \cdot \vec{n}}{|\vec{n}|} \right|$

In the plane formula,  $\frac{|\vec{PS} \cdot \vec{n}|}{|\vec{n}|} = \frac{|-\vec{PS} \cdot \vec{n}|}{|\vec{n}|} = \frac{|(\vec{PS}) \cdot \vec{n}|}{|\vec{n}|} = \frac{|\vec{SP} \cdot \vec{n}|}{|\vec{n}|}$  absolute values.

5)  $l_1 = \begin{cases} x=3+t \\ y=2t \\ z=-1+t \end{cases}$   $l_2 = \begin{cases} x=3t \\ y=1-t \\ z=-2+t \end{cases}$  their vectors are  $\vec{v}_1 = \langle 1, 2, 1 \rangle$  and  $\vec{v}_2 = \langle 3, -1, 1 \rangle$ .  
 $\vec{v}_1 \cdot \vec{v}_2 = 3 - 2 + 1 = 0$ , so they're orthogonal, thus  $l_1$  &  $l_2$  are perpendicular.

To find their intersection, solve  $3+t = 3s$   
 $2t = 1-s \Rightarrow s = 1-2t$   
 $-1+t = -2s \Rightarrow -1+t = -2+1-2t \Rightarrow t=0, s=1$

so intersection is  $(3, 0, -1)$

6) a)  $-2x + y - z = 4$  &  $-2x + y - z = 1$ . I'll use  $P = (0, 0, -4)$ ,  $S = (0, 0, -1)$ ,  $\vec{n} = \langle -2, 1, -1 \rangle$   
 $D = \frac{|\vec{PS} \cdot \vec{n}|}{|\vec{n}|} = \frac{|\langle 0, 0, 3 \rangle \cdot \langle -2, 1, -1 \rangle|}{\sqrt{4+1+1}} = \frac{3}{\sqrt{6}}$

b)  $3x - y + 2z = -1$  &  $6x - 2y + 4z = 5$ . I'll use  $P = (0, 1, 0)$ ,  $S = (0, 0, \frac{5}{4})$ ,  $\vec{n} = \langle 3, -1, 2 \rangle$   
 $D = \frac{|\vec{PS} \cdot \vec{n}|}{|\vec{n}|} = \frac{|\langle 0, -1, \frac{5}{4} \rangle \cdot \langle 3, -1, 2 \rangle|}{\sqrt{9+1+4}} = \frac{|0+1+\frac{5}{2}|}{\sqrt{14}} = \frac{\frac{7}{2}}{\sqrt{14}} = \frac{7}{2\sqrt{14}}$

c)  $Ax + By + Cz = D$  &  $Ax + By + Cz = E$ . I'll use  $P = (0, 0, \frac{D}{C})$ ,  $S = (0, 0, \frac{E}{C})$ ,  $\vec{n} = \langle A, B, C \rangle$   
 $D = \frac{|\vec{PS} \cdot \vec{n}|}{|\vec{n}|} = \frac{|\langle 0, 0, \frac{E}{C} - \frac{D}{C} \rangle \cdot \langle A, B, C \rangle|}{\sqrt{A^2+B^2+C^2}} = \frac{|E-D|}{\sqrt{A^2+B^2+C^2}}$ , or  $\frac{|E-D|}{|\vec{n}|}$  if you like.

7) Hemisphere of radius 3.

$z=0 \cap z = \sqrt{9-x^2-y^2}$

$\downarrow$   
 $0 = \sqrt{9-x^2-y^2}$   
 $\Rightarrow 9 = x^2 + y^2$ , which is the circle of radius 3 on the  $xy$ -plane.

