

# THE MILLIONAIRE GAME RULES

- This is a quiz and not simply a game. Therefore, you are expected to follow the rules below or the game ends.
- This is a game and not simply a quiz. Enjoy it.
- Every student in the class will earn 100% for a certain percentage of his or her grade, but that “certain percentage” will depend on how well the class performs in the game. Thus, the more points earned in the game, the greater this certain percentage of your grade will be.
- Each of the prior quizzes in this course was worth 2% of your grade if you got an “A” on it. A perfect “10” on a quiz gave you 2% of your grade that was 100%. On this quiz, you can earn up to 4% of your grade being 100%. The rules are similar to that of the TV show *Who Wants to be a Millionaire*. If the class votes to stop the game after  $x$  questions have been answered correctly, then  $x/3$  percent of your grade will be 100% as a result of this quiz. So if you stop after getting 6 questions right it is the same as if you got 10 on an earlier quiz in this course. If a question is missed, the game ends and you will earn 100% for the following percentage of your grade:

0% if less than 5 questions have been answered correctly

1. $\bar{6}$ % if at least 5 and less than 8 questions have been answered correctly

2. $\bar{6}$ % if at least 8 and less than 10 questions have been answered correctly

Finally, if all 10 questions are answered correctly, then you will get 100% for 4% of your grade.

## Some Specific Rules:

1. Before a question is shown on the screen, a student may request that a vote be taken to stop the game. This will be done by a show of hands. The game will stop if more than one-half of the students present vote to stop the game. Otherwise, the game continues.
2. Before a question is shown on the screen, two students will volunteer to answer the question. No student is allowed to answer more than two of the questions. If we run out of students or volunteers, the game ends (the same as if a vote had been taken to stop the game).
3. Once a question is shown, only the students answering the question and the teacher asking the question are permitted to speak (or groan or moan or otherwise communicate information to the students) with exceptions given by the lifelines “Poll the Class” and “Phone a Student” (see below).
4. The students answering the question may choose to end the game if they feel that they do not know the answer and they do not want to risk guessing.
5. There are three lifelines. Each may be used once throughout the entire game. The lifelines are:
  - (i) 50-50 (two of four choices will be eliminated)
  - (ii) Poll the Class (with heads down on the desks and eyes closed, the class will vote on their choice for an answer - abstaining is not permitted)
  - (iii) Phone a Student (pick another student to help with the question)
6. This is a timed game. The game will end when a wrong answer is given, when the class votes to end the game, when the rules are not followed, or *when the class period ends*. There are 10 questions. If you take too long answering questions, then you will run out of time and not be able to earn 100% for 4% of your grade.