



MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

MATH 122

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Calculus for Business Administration and Social
Sciences



OUTLINE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

1 5.1: DISTANCE AND ACCUMULATED CHANGE

- Constant Functions
- Linear Functions
- Non-Linear Functions
- Right Endpoint Estimates
- Left Endpoint Estimates
- Partitions
- Left- and Right-Hand Sums
- Applying Our Method



CONSTANT FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Suppose a car is traveling at 60 miles per hour for 2 hours.



CONSTANT FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Suppose a car is traveling at 60 miles per hour for 2 hours.
How far did the car go?



CONSTANT FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

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How far did the car go?

This is easy:



CONSTANT FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

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How far did the car go?

This is easy:

$$60 \frac{\text{miles}}{\text{hour}} \cdot 2 \text{ hours} =$$



CONSTANT FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Suppose a car is traveling at 60 miles per hour for 2 hours.
How far did the car go?

This is easy:

$$60 \frac{\text{miles}}{\text{hour}} \cdot 2 \text{ hours} = 120 \text{ miles.}$$



CONSTANT FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Geometrically, this is the area under the constant curve $y(t) = 60$ between $t = 0$ and $t = 2$:



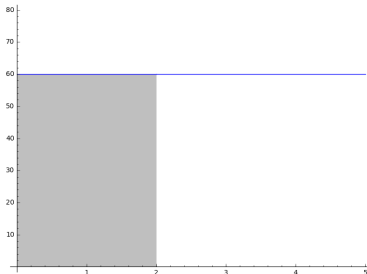
CONSTANT FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

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CONSTANT FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

This says that under constant velocity, v , the position of the car, $s(t)$, relative to the starting point at time $0 \leq t$ is just

$$s(t) = v \cdot t.$$



LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

According to Car and Driver, a 2006 Bugatti Veyron is capable of an acceleration of 11.59 m/s^2 . Assume the car starts at rest and accelerates at this constant rate.



LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

According to Car and Driver, a 2006 Bugatti Veyron is capable of an acceleration of 11.59 m/s^2 . Assume the car starts at rest and accelerates at this constant rate.

By the observation in the last example, we can compute the velocity at time t as the area under the constant curve $y(t) = 11.59$:



LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

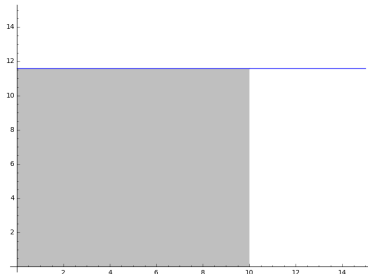
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

The velocity is linear: $v(t) = 11.59 \cdot t$. Hence the position, $s(t)$, is the area under the velocity curve:



LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

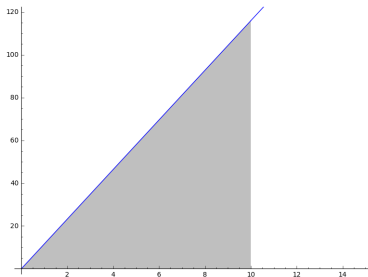
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Therefore the position at time t is:



LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Therefore the position at time t is:

$$s(t) =$$



LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Therefore the position at time t is:

$$s(t) = \frac{1}{2}v(t) \cdot t$$



LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Therefore the position at time t is:

$$\begin{aligned} s(t) &= \frac{1}{2} v(t) \cdot t \\ &= \frac{1}{2} (11.59 \cdot t) \cdot t \end{aligned}$$



LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Therefore the position at time t is:

$$\begin{aligned} s(t) &= \frac{1}{2} v(t) \cdot t \\ &= \frac{1}{2} (11.59 \cdot t) \cdot t \\ &= \frac{11.59}{2} t^2. \end{aligned}$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

What happens when the area is not a nice geometric object?



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

What happens when the area is not a nice geometric object?

Can we tell how far a car traveled if we are given the following table of times and velocities?



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

What happens when the area is not a nice geometric object?

Can we tell how far a car traveled if we are given the following table of times and velocities?

time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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This is clearly not linear:



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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This is clearly not linear:

$$\frac{30 - 20}{2 - 0} =$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50

This is clearly not linear:

$$\frac{30 - 20}{2 - 0} = 5$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

What happens when the area is not a nice geometric object?

Can we tell how far a car traveled if we are given the following table of times and velocities?

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This is clearly not linear:

$$\frac{30 - 20}{2 - 0} = 5 \text{ and}$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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This is clearly not linear:

$$\frac{30 - 20}{2 - 0} = 5 \text{ and } \frac{50 - 48}{10 - 8}$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

What happens when the area is not a nice geometric object?

Can we tell how far a car traveled if we are given the following table of times and velocities?

time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50

This is clearly not linear:

$$\frac{30 - 20}{2 - 0} = 5 \text{ and } \frac{50 - 48}{10 - 8} = 1.$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
**NON-LINEAR
FUNCTIONS**
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

What happens when the area is not a nice geometric object?

We can fit a curve to these points:



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

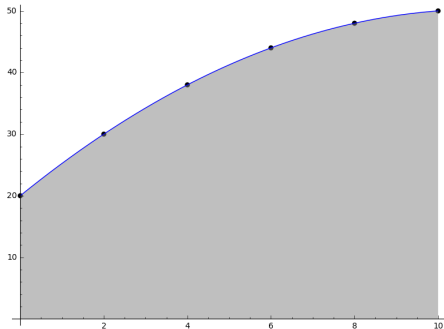
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

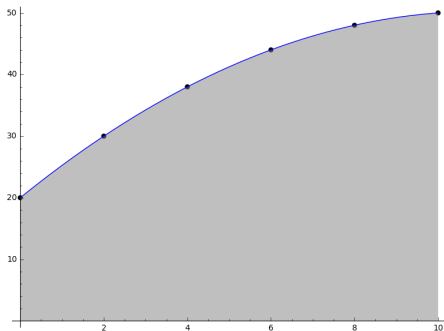
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

What happens when the area is not a nice geometric object?

We can fit a curve to these points:



How do we compute the area of the shaded region?



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

We could assume constant velocity between the two points and estimate.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

We could assume constant velocity between the two points and estimate. Say we assume the velocity is the velocity at the left endpoint:



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

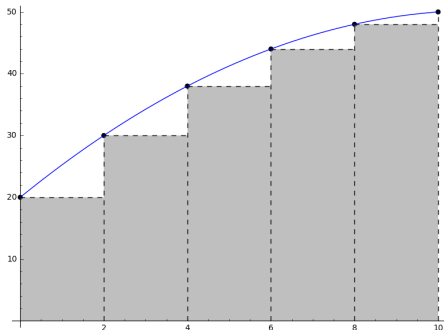
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

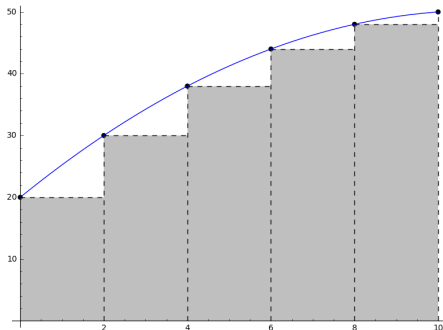
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

We could assume constant velocity between the two points and estimate. Say we assume the velocity is the velocity at the left endpoint:



This is an underestimate of the area.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

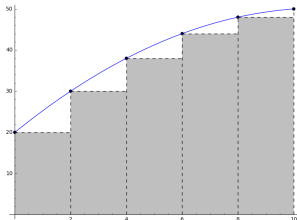
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

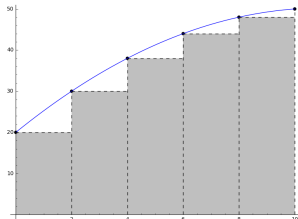
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

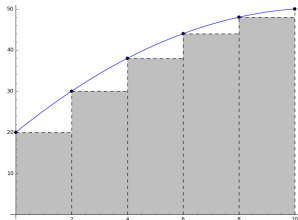
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.
- Our area estimate is:



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

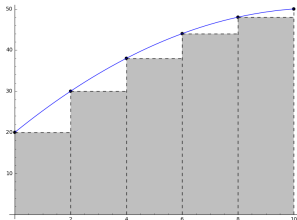
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.
- Our area estimate is:

$$2(20 + 30 + 38 + 44 + 48) =$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

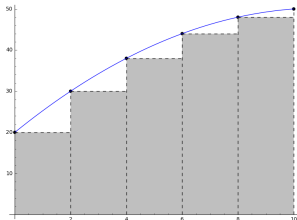
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.
- Our area estimate is:

$$2(20 + 30 + 38 + 44 + 48) = 2(180)$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

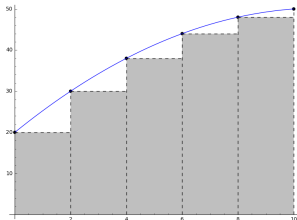
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the left endpoint.
- Our area estimate is:

$$\begin{aligned} 2(20 + 30 + 38 + 44 + 48) &= 2(180) \\ &= 360 \text{ feet.} \end{aligned}$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

We could also assume the velocity is the velocity at the right endpoint:



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

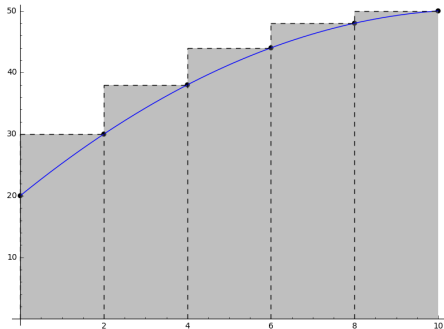
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

RIGHT ENDPOINT
ESTIMATES

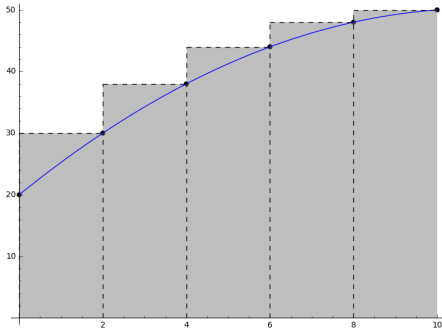
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

We could also assume the velocity is the velocity at the right endpoint:



This is an overestimate of the area.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

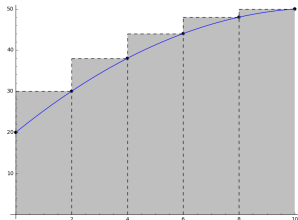
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

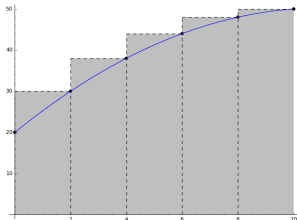
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

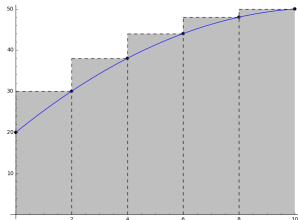
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.
- Our area estimate is:



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

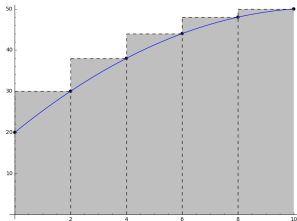
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.
- Our area estimate is:

$$2(30 + 38 + 44 + 48 + 50) =$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

**NON-LINEAR
FUNCTIONS**

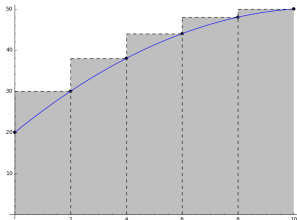
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.
- Our area estimate is:

$$2(30 + 38 + 44 + 48 + 50) = 2(210)$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

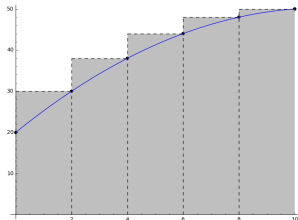
RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



- Each rectangle has width 2.
- The height of each rectangle is the height of the right endpoint.
- Our area estimate is:

$$\begin{aligned} 2(30 + 38 + 44 + 48 + 50) &= 2(210) \\ &= 420 \text{ feet.} \end{aligned}$$



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
**NON-LINEAR
FUNCTIONS**
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

This tells us:

- The distance traveled is **at least** 360 feet.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.
- The distance traveled must be somewhere between these two.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.
- The distance traveled must be somewhere between these two.
- The average of these estimates is

$$\frac{420 + 360}{2} = 390$$

feet, which gives a better estimate.



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.
- The distance traveled must be somewhere between these two.
- The average of these estimates is

$$\frac{420 + 360}{2} = 390$$

feet, which gives a better estimate.

Can we do better?



NON-LINEAR FUNCTIONS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

This tells us:

- The distance traveled is **at least** 360 feet.
- The distance traveled is **at most** 420 feet.
- The distance traveled must be somewhere between these two.
- The average of these estimates is

$$\frac{420 + 360}{2} = 390$$

feet, which gives a better estimate.

Can we do better? If so, how?



RIGHT ENDPOINT ESTIMATES

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

**RIGHT ENDPOINT
ESTIMATES**

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

We'll use the old linear velocity example, $v(t) = 11.59t$, to analyse these methods:



RIGHT ENDPOINT ESTIMATES

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

**RIGHT ENDPOINT
ESTIMATES**

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

We'll use the old linear velocity example, $v(t) = 11.59t$, to analyse these methods:





RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

**RIGHT ENDPOINT
ESTIMATES**

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$.



RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

**RIGHT ENDPOINT
ESTIMATES**

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:



RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

**RIGHT ENDPOINT
ESTIMATES**

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$



RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

**RIGHT ENDPOINT
ESTIMATES**

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

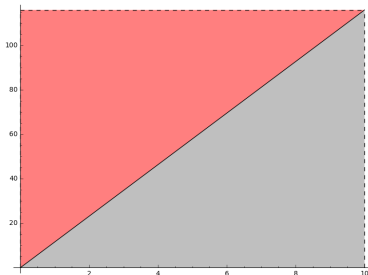
LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:





RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

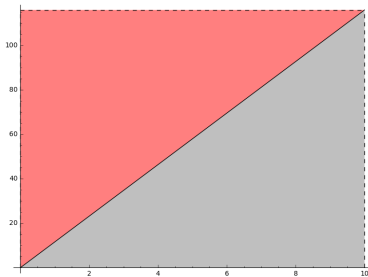
LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



● Red is the error.



RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

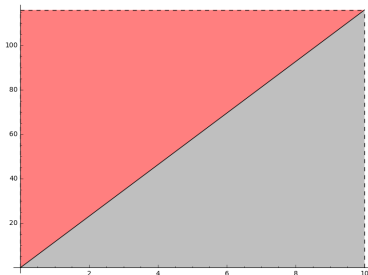
LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



- Red is the error.
- Grey is the area.



RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

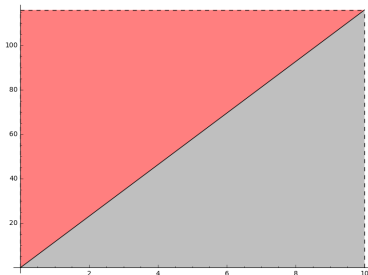
LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



- Red is the error.
- Grey is the area.
- The estimate for the area is the sum of the red and grey areas.



RIGHT ENDPOINT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

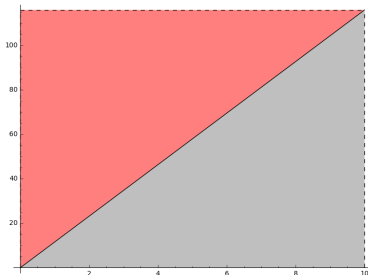
LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we use the two points $t = 0$ and $t = 10$. We know the area under the curve is given by:

$$\frac{1}{2}v(t) \cdot t.$$

Our estimate is quite bad:



- Red is the error.
- Grey is the area.
- The estimate for the area is the sum of the red and grey areas.
- The error is equal to the actual area!



THREE EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:



THREE EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

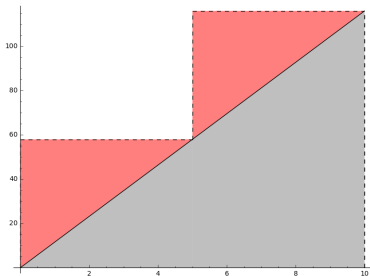
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:





THREE EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

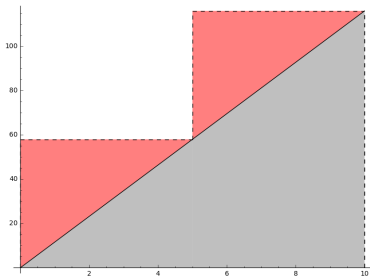
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:

- Visibly, this is a better estimate.





THREE EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

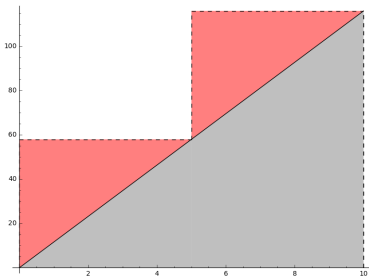
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:



- Visibly, this is a better estimate.
- The error is the area of the two red triangles.



THREE EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

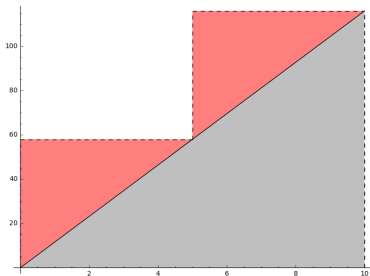
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:



- Visibly, this is a better estimate.
- The error is the area of the two red triangles.
- Both have base length $\frac{t}{2}$; here $t = 10$.



THREE EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

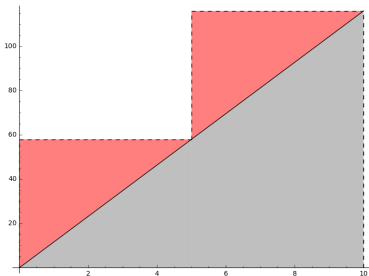
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:



- Visibly, this is a better estimate.
- The error is the area of the two red triangles.
- Both have base length $\frac{t}{2}$; here $t = 10$.
- The height of the left triangle is $v\left(\frac{t}{2}\right)$.



THREE EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

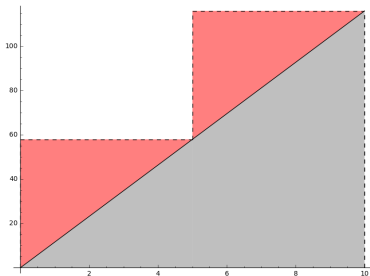
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try three equidistant points, 0 , $\frac{t}{2}$, and t , then we get:



- Visibly, this is a better estimate.
- The error is the area of the two red triangles.
- Both have base length $\frac{t}{2}$; here $t = 10$.
- The height of the left triangle is $v\left(\frac{t}{2}\right)$.
- The height of the right triangle is $v(t) - v\left(\frac{t}{2}\right)$.



THREE EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:



THREE EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS
LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} +$$



THREE EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS
LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} + \frac{1}{2} v\left(\frac{t}{2}\right) \cdot \frac{t}{2}$$



THREE EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS
LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} + \frac{1}{2} v\left(\frac{t}{2}\right) \cdot \frac{t}{2} = \frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) + v\left(\frac{t}{2}\right) \right] \frac{t}{2}$$



THREE EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS
LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\begin{aligned} \frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} + \frac{1}{2} v\left(\frac{t}{2}\right) \cdot \frac{t}{2} &= \frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) + v\left(\frac{t}{2}\right) \right] \frac{t}{2} \\ &= \frac{1}{2} \left(\frac{1}{2} v(t) \cdot t \right). \end{aligned}$$



THREE EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS
LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\begin{aligned}\frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) \right] \frac{t}{2} + \frac{1}{2} v\left(\frac{t}{2}\right) \cdot \frac{t}{2} &= \frac{1}{2} \left[v(t) - v\left(\frac{t}{2}\right) + v\left(\frac{t}{2}\right) \right] \frac{t}{2} \\ &= \frac{1}{2} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$

By adding one more point, we've reduced the error by a factor of two!



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

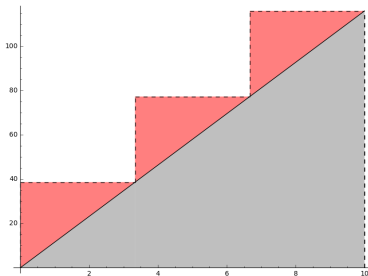
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:





FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

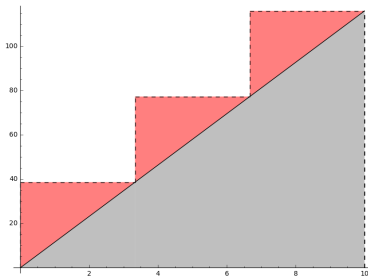
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:

- Visibly, this is an even better estimate.





FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

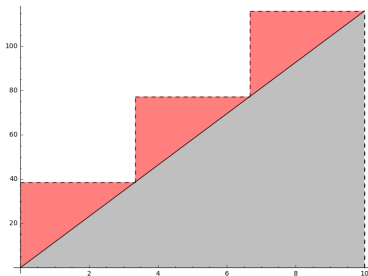
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:



- Visibly, this is an even better estimate.
- All three red triangles have base length $\frac{t}{3}$.



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

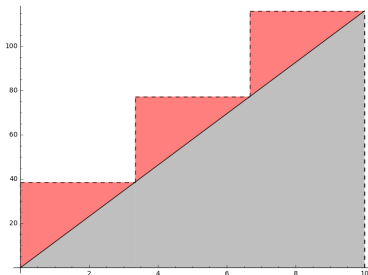
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:



- Visibly, this is an even better estimate.
- All three red triangles have base length $\frac{t}{3}$.
- The height of the left triangle is $v\left(\frac{t}{3}\right)$.



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

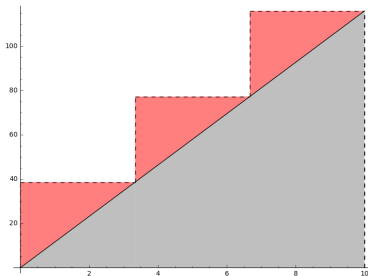
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:



- Visibly, this is an even better estimate.
- All three red triangles have base length $\frac{t}{3}$.
- The height of the left triangle is $v\left(\frac{t}{3}\right)$.
- The height of the middle triangle is $v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right)$.



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

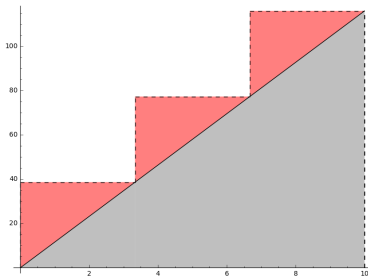
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we try four equidistant points, 0 , $\frac{t}{3}$, $\frac{2t}{3}$, and t , then we get:



- Visibly, this is an even better estimate.
- All three red triangles have base length $\frac{t}{3}$.
- The height of the left triangle is $v\left(\frac{t}{3}\right)$.
- The height of the middle triangle is $v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right)$.
- The height of the right triangle is $v(t) - v\left(\frac{2t}{3}\right)$.



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

So, the total error is:



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} +$$



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} +$$



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS
LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} v\left(\frac{t}{3}\right) \frac{t}{3}$$



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} v\left(\frac{t}{3}\right) \frac{t}{3} = \frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) + v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) + v\left(\frac{t}{3}\right) \right] \frac{t}{3}$$



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\begin{aligned}\frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} v\left(\frac{t}{3}\right) \frac{t}{3} &= \frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) + v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) + v\left(\frac{t}{3}\right) \right] \frac{t}{3} \\ &= \frac{1}{3} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$



FOUR EQUIDISTANT POINTS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS
LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

So, the total error is:

$$\begin{aligned} \frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} \left[v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) \right] \frac{t}{3} + \frac{1}{2} v\left(\frac{t}{3}\right) \frac{t}{3} &= \frac{1}{2} \left[v(t) - v\left(\frac{2t}{3}\right) + v\left(\frac{2t}{3}\right) - v\left(\frac{t}{3}\right) + v\left(\frac{t}{3}\right) \right] \frac{t}{3} \\ &= \frac{1}{3} \left(\frac{1}{2} v(t) \cdot t \right). \end{aligned}$$

By using four points, we've reduced the initial error by a factor of three!



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0,$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n},$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n},$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots,$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n},$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles.



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,
- area

$$\frac{1}{2} [v(t_k) - v(t_{k-1})] \frac{t}{n}$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

If we use $n + 1$ equidistant points,

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,
- area

$$\frac{1}{2} [v(t_k) - v(t_{k-1})] \frac{t}{n}$$

REMARK 1

Note that $v(t_0) = v(0) = 0$.



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2}I$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) +$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) +$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots +$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) +$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)]$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n}$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} = \frac{1}{2} v(t) \cdot \frac{t}{n}$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\begin{aligned}\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} &= \frac{1}{2} v(t) \cdot \frac{t}{n} \\ &= \frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\begin{aligned}\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} &= \frac{1}{2} v(t) \cdot \frac{t}{n} \\ &= \frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$

Therefore, if we use $n + 1$ equidistant points, we have overestimated the area under $v(t)$ by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).$$



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

**LEFT ENDPOINT
ESTIMATES**

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

The situation for a left endpoint estimate is symmetric:



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

**LEFT ENDPOINT
ESTIMATES**

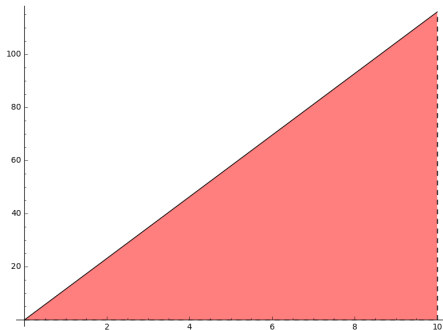
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

The situation for a left endpoint estimate is symmetric:

2 Equidistant Points:





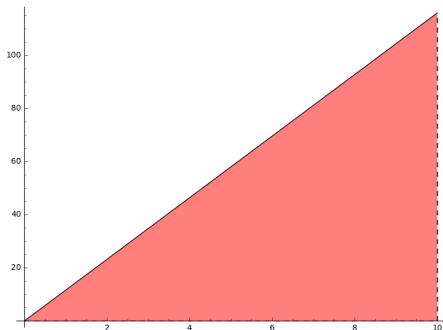
LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

The situation for a left endpoint estimate is symmetric:
2 Equidistant Points:



Our Estimate for the area here is **zero**. We have **underestimated** the area by $\frac{1}{2}v(t) \cdot t$.



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

**LEFT ENDPOINT
ESTIMATES**

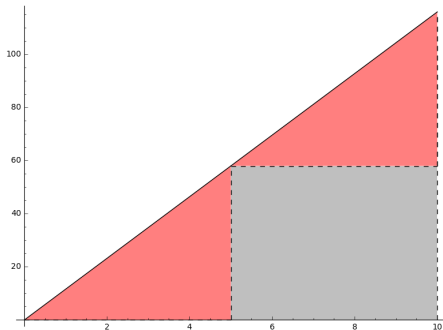
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

The situation for a left endpoint estimate is symmetric:

3 Equidistant Points:





LEFT ESTIMATE

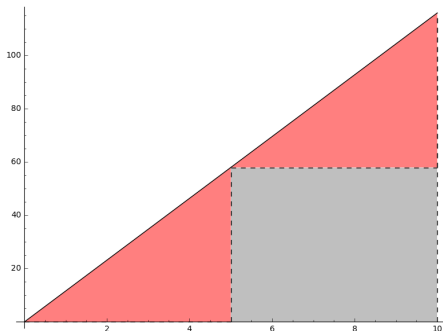
MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

The situation for a left endpoint estimate is symmetric:

3 Equidistant Points:



We have **underestimated** the area by $\frac{1}{2} \left(\frac{1}{2} v(t) \cdot t \right)$.



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

**LEFT ENDPOINT
ESTIMATES**

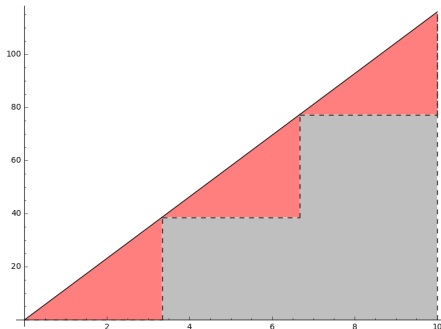
PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

The situation for a left endpoint estimate is symmetric:

4 Equidistant Points:



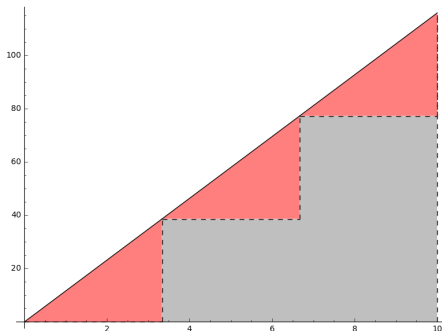


CLIFTON

- 5.1:
- DISTANCE AND ACCUMULATED CHANGE
- CONSTANT FUNCTIONS
- LINEAR FUNCTIONS
- NON-LINEAR FUNCTIONS
- RIGHT ENDPOINT ESTIMATES
- LEFT ENDPOINT ESTIMATES
- PARTITIONS
- LEFT- AND RIGHT-HAND SUMS
- APPLYING OUR METHOD

The situation for a left endpoint estimate is symmetric:

4 Equidistant Points:



We have **underestimated** the area by $\frac{1}{3} \left(\frac{1}{2} v(t) \cdot t \right)$.



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

**LEFT ENDPOINT
ESTIMATES**

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

By the same analysis as with the right estimates, using
 $n + 1$ equidistant points



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0,$$



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

**LEFT ENDPOINT
ESTIMATES**

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n},$$



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n},$$



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots,$$



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n},$$



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

**LEFT ENDPOINT
ESTIMATES**

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles.



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,
- area

$$\frac{1}{2} [v(t_k) - v(t_{k-1})] \frac{t}{n}$$



LEFT ESTIMATE

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

By the same analysis as with the right estimates, using $n + 1$ equidistant points

$$t_0 = 0, t_1 = \frac{t}{n}, t_2 = \frac{2t}{n}, \dots, t_{n-1} = \frac{(n-1)t}{n}, t_n = t,$$

then we expect the error will be sum of the areas of n triangles. The k^{th} triangle, for $1 < k < n$, has:

- base length $\frac{t}{n}$,
- height $v(t_k) - v(t_{k-1})$,
- area

$$\frac{1}{2} [v(t_k) - v(t_{k-1})] \frac{t}{n}$$

REMARK 2

Note that $v(t_0) = v(0) = 0$.



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2}I$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) +$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) +$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots +$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) +$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
**LEFT ENDPOINT
ESTIMATES**
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)]$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n}$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} = \frac{1}{2} v(t) \cdot \frac{t}{n}$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\begin{aligned}\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} &= \frac{1}{2} v(t) \cdot \frac{t}{n} \\ &= \frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$



$n + 1$ EQUIDISTANT POINTS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Adding up the areas of each of the triangles, we get the total error:

$$\begin{aligned}\frac{1}{2} [v(t) - v(t_{k-1}) + v(t_{k-1}) - v(t_{k-2}) + \dots + v(t_2) - v(t_1) + v(t_1) - v(t_0)] \frac{t}{n} &= \frac{1}{2} v(t) \cdot \frac{t}{n} \\ &= \frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).\end{aligned}$$

Therefore, if we use $n + 1$ equidistant points, we have **underestimated** the area under $v(t)$ by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right).$$



MORE IS BETTER

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

- Using $n + 1$ points for either a left or a right estimate, the absolute value of the error in estimating the area under the curve between 0 and $t = 10$ is given by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right) = \frac{1}{n} \left(\frac{11.59}{2} 100 \right).$$



MORE IS BETTER

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

- Using $n + 1$ points for either a left or a right estimate, the absolute value of the error in estimating the area under the curve between 0 and $t = 10$ is given by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right) = \frac{1}{n} \left(\frac{11.59}{2} 100 \right).$$

- This tells us that as n becomes large, the error decreases. That is, the more points, the better the estimate!



MORE IS BETTER

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

- Using $n + 1$ points for either a left or a right estimate, the absolute value of the error in estimating the area under the curve between 0 and $t = 10$ is given by

$$\frac{1}{n} \left(\frac{1}{2} v(t) \cdot t \right) = \frac{1}{n} \left(\frac{11.59}{2} 100 \right).$$

- This tells us that as n becomes large, the error decreases. That is, the more points, the better the estimate!
- As n grows larger, the right estimate **decreases** towards the actual area and the left estimate **increases** towards the actual area.



RIGHT ERROR

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



LEFT ERROR

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

**LEFT ENDPOINT
ESTIMATES**

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



PARTITIONS OF AN INTERVAL

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

To generalize our methods to non-linear curves, we introduce some notation.

DEFINITION 1

For a continuous function, f , on an interval $[a, b]$, a set of $n + 1$ equidistant points,

$$t_0 = a < t_1 < t_2 < \dots < t_{n-1} < t_n = b$$

is called a *partition* of $[a, b]$.



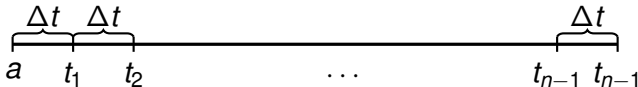
PARTITIONS AND ESTIMATES

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

These $n + 1$ points are called a partition because they partition $[a, b]$ into n smaller intervals of length Δt



where

$$\Delta t = \frac{b - a}{n}.$$



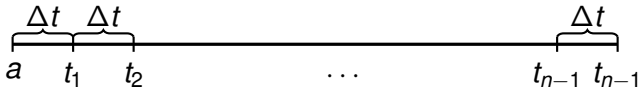
PARTITIONS AND ESTIMATES

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

These $n + 1$ points are called a partition because they partition $[a, b]$ into n smaller intervals of length Δt



where

$$\Delta t = \frac{b - a}{n}.$$

These n smaller intervals form the bases of the rectangles we use to estimate the area under a curve.



DEFINITION 2

Let f be a continuous function on the interval $[a, b]$.



DEFINITION 2

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$$a = t_0 < t_1 < \cdots < t_{n-1} < t_n = b$$



SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

DEFINITION 2

Let f be a continuous function on the interval $[a, b]$. Given a partition

$$a = t_0 < t_1 < \cdots < t_{n-1} < t_n = b$$

- The *Left-Hand Sum* is

$$f(t_0)\Delta t + f(t_1)\Delta t + \cdots + f(t_{n-2})\Delta t + f(t_{n-1})\Delta t.$$



SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

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SUMS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

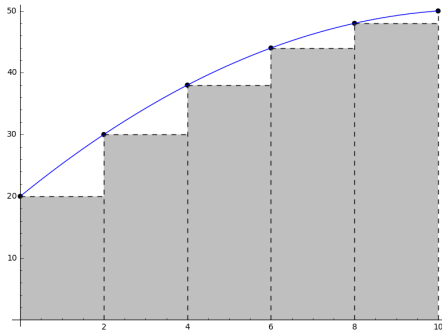
LEFT ENDPOINT
ESTIMATES

PARTITIONS

**LEFT- AND
RIGHT-HAND SUMS**

APPLYING OUR
METHOD

The Left-Hand Sum underestimates the area under the curve:





SUMS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

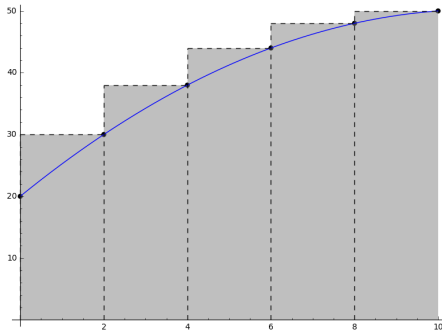
LEFT ENDPOINT
ESTIMATES

PARTITIONS

**LEFT- AND
RIGHT-HAND SUMS**

APPLYING OUR
METHOD

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SIGMA NOTATION

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
METHOD

For ease of notation, we write the left-hand sum as



SIGMA NOTATION

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
METHOD

For ease of notation, we write the left-hand sum as

$$\sum_{i=0}^{n-1} f(t_i)\Delta t = f(t_0)\Delta t + \dots + f(t_{n-1})\Delta t$$



SIGMA NOTATION

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

For ease of notation, we write the left-hand sum as

$$\sum_{i=0}^{n-1} f(t_i)\Delta t = f(t_0)\Delta t + \dots + f(t_{n-1})\Delta t$$

and we write the right-hand sum as

$$\sum_{i=1}^n f(t_i)\Delta t = f(t_1)\Delta t + \dots + f(t_n)\Delta t.$$



SIGMA NOTATION

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
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and we write the right-hand sum as

$$\sum_{i=1}^n f(t_i) \Delta t = f(t_1) \Delta t + \dots + f(t_n) \Delta t.$$

The letter i is the *index* of the summation and the letter n is the *upper bound* of the summation. The $i = 0$ underneath the sigma, Σ , indicates the sum starts at 0 and the upper bound indicates when to stop.



GENERALIZING OUR ANALYSIS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

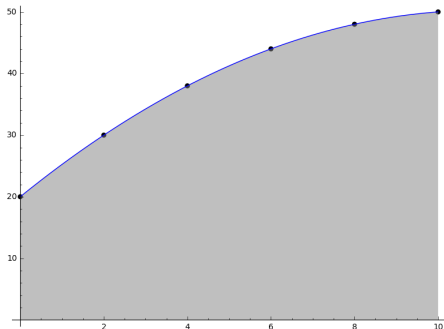
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

The entire point of our analysis of the linear velocity example was to improve our estimates for the non-linear curve





GENERALIZING OUR ANALYSIS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

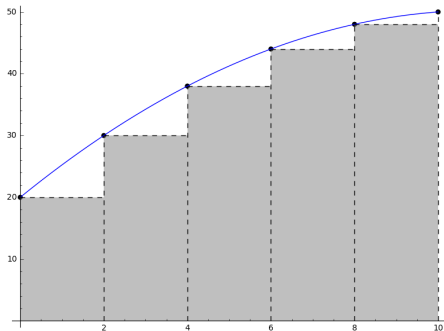
LEFT ENDPOINT
ESTIMATES

PARTITIONS

**LEFT- AND
RIGHT-HAND SUMS**

APPLYING OUR
METHOD

When we use a Left-Hand Sum, we can't necessarily write down the error explicitly because the error isn't quite a triangle:





GENERALIZING OUR ANALYSIS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

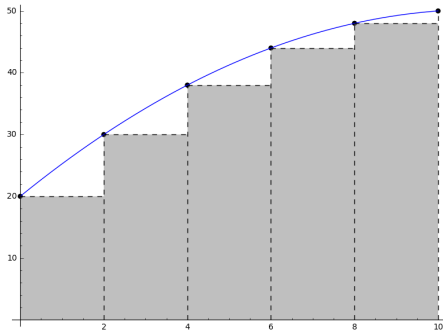
LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

When we use a Left-Hand Sum, we can't necessarily write down the error explicitly because the error isn't quite a triangle:



However, we can use differential calculus to get around this.



LINEARIZATION FOR LEFT-HAND SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Let f be a continuous function. Recall that if we take Δt sufficiently small, then we can use the Tangent Line Approximation,

$$f(t) \approx f'(a)(t - a) + f(a),$$

to ensure that f is basically a line whenever $a \leq t \leq a + \Delta t$.



LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

Say we want to find the area beneath a continuous curve, f , on the interval $[a, b]$.

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
METHOD



LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Say we want to find the area beneath a continuous curve, f , on the interval $[a, b]$.

- We can control the size of Δt by increasing the number of points in a partition

$$a = t_0 < t_1 < t_2 < \cdots < t_{n-1} < t_n = b$$

since

$$\Delta t = \frac{b - a}{n}.$$



LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
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since

$$\Delta t = \frac{b - a}{n}.$$

- This means that if we use enough points,

$$f(t) \approx f'(t_i)(t - t_i) + f(t_i),$$

whenever $t_i \leq t \leq t_{i+1}$, and in particular

$$f(t_{i+1}) \approx f'(t_i)\Delta t + f(t_i).$$



LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

**LEFT- AND
RIGHT-HAND SUMS**

APPLYING OUR
METHOD

Using this linearization, we get the following picture on $[t_i, t_{i+1}]$:



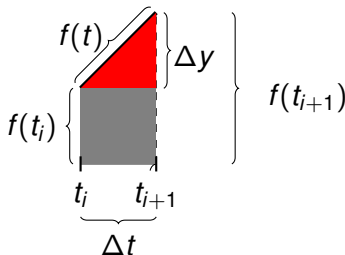
LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

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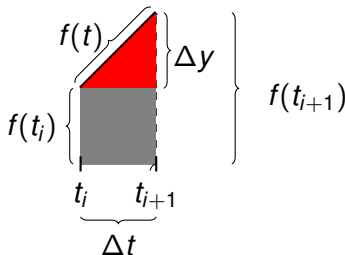
LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Using this linearization, we get the following picture on $[t_i, t_{i+1}]$:



By our previous analysis, the Left-Hand Sum underestimates the area under f on the interval $[t_i, t_{i+1}]$ by approximately



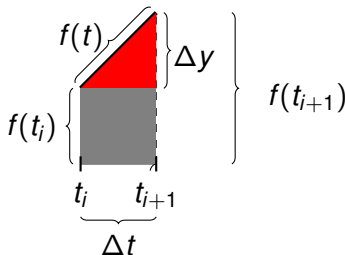
LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

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$$\frac{1}{2} \Delta y \Delta t$$



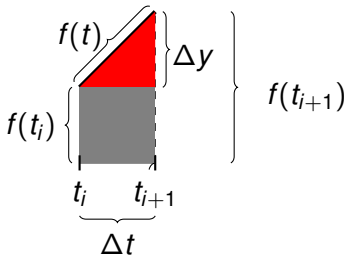
LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

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LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

- By our work in Chapter 4, f attains a global maximum, M , and a global minimum, m , on $[a, b]$.



LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
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- By our work in Chapter 4, f attains a global maximum, M , and a global minimum, m , on $[a, b]$.
- This means we can bound the approximate error of the **underestimate** by



LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
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LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
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LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
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- Since $M - m$ is a fixed constant, this value goes to zero as n becomes large!



LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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- This means we can compute the area under our curve to arbitrary precision by increasing the number of points in our partition.



LINEARIZATION FOR LEFT-HAND SUMS (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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- As we increase the number of points in our partition, the Left-Hand Sum **increases** towards the area under the curve.



LEFT SUM

MATH 122

CLIFTON

5.1: DISTANCE AND ACCU- MULATED CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

**LEFT- AND
RIGHT-HAND SUMS**

APPLYING OUR
METHOD



LINEARIZATION FOR RIGHT-HAND SUMS

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

**LEFT- AND
RIGHT-HAND SUMS**

APPLYING OUR
METHOD

- Just as in the linear case, the analysis of the Right-Hand Sums is completely symmetric.



LINEARIZATION FOR RIGHT-HAND SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
METHOD

- Just as in the linear case, the analysis of the Right-Hand Sums is completely symmetric.
- After linearizing, the approximate error for the **overestimate** is



LINEARIZATION FOR RIGHT-HAND SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
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LINEARIZATION FOR RIGHT-HAND SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
**LEFT- AND
RIGHT-HAND SUMS**
APPLYING OUR
METHOD

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LINEARIZATION FOR RIGHT-HAND SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

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LINEARIZATION FOR RIGHT-HAND SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
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LINEARIZATION FOR RIGHT-HAND SUMS

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
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- As we increase the number of points in our partition, the Right-Hand Sum **decreases** towards the area under the curve.



RIGHT SUM

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD



OUR DISTANCE TRAVELED EXAMPLE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

Recall that we started this excursion with the following question:



OUR DISTANCE TRAVELED EXAMPLE

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Recall that we started this excursion with the following question:

Given the table of velocities and times

time (sec)	0	2	4	6	8	10
speed (ft/sec)	20	30	38	44	48	50

can we determine how far the car traveled?



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
METHOD

It is possible to fit the data to the quadratic

$$v(t) = -\frac{1}{4}t^2 + \frac{11}{2}t + 20.$$



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

It is possible to fit the data to the quadratic

$$v(t) = \frac{-1}{4}t^2 + \frac{11}{2}t + 20.$$

That is,

t	0	2	4	6	8	10
f(t)	20	30	38	44	48	50



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
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That is,

t	0	2	4	6	8	10
f(t)	20	30	38	44	48	50

This is the curve under which we've been attempting to estimate the area.



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE
CONSTANT
FUNCTIONS
LINEAR FUNCTIONS
NON-LINEAR
FUNCTIONS
RIGHT ENDPOINT
ESTIMATES
LEFT ENDPOINT
ESTIMATES
PARTITIONS
LEFT- AND
RIGHT-HAND SUMS
APPLYING OUR
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$$v(t) = \frac{-1}{4}t^2 + \frac{11}{2}t + 20.$$

That is,

t	0	2	4	6	8	10
f(t)	20	30	38	44	48	50

This is the curve under which we've been attempting to estimate the area. Later, we'll be able to explicitly compute that the area under this curve—which represents the distance traveled over those ten seconds—is

$$\frac{1175}{3} = 391.\bar{6} \text{ feet}$$



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

With 5 equidistant points



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

With 5 equidistant points

- Our Left-Hand Sum estimated 360 feet,



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

With 5 equidistant points

- Our Left-Hand Sum estimated 360 feet,
- Our Right-Hand Sum estimated 420 feet,



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:
DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

With 5 equidistant points

- Our Left-Hand Sum estimated 360 feet,
- Our Right-Hand Sum estimated 420 feet,
- Our average estimated 390 feet, which was quite close.



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Left-Hand Sums for $n + 1$ points:

$$\frac{n \quad \sum_{i=0}^{n-1} f(t_i) \Delta t}{\quad}$$



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Left-Hand Sums for $n + 1$ points:

n	$\sum_{i=0}^{n-1} f(t_i)\Delta t$
10	376.25



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Left-Hand Sums for $n + 1$ points:

n	$\sum_{i=0}^{n-1} f(t_i)\Delta t$
10	376.25
100	390.1625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Left-Hand Sums for $n + 1$ points:

n	$\sum_{i=0}^{n-1} f(t_i)\Delta t$
10	376.25
100	390.1625
1,000	391.516625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
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10	376.25
100	390.1625
1,000	391.516625
10,000	391.65166625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
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10	376.25
100	390.1625
1,000	391.516625
10,000	391.65166625
100,000	391.6651666625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
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n	$\sum_{i=0}^{n-1} f(t_i)\Delta t$
10	376.25
100	390.1625
1,000	391.516625
10,000	391.65166625
100,000	391.6651666625

So we can see that as n increases, the Left-Hand Sums increase towards the actual area under the curve, as expected.



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Right-Hand Sums for $n + 1$ points:

$$\frac{n \quad \sum_{i=1}^n f(t_i) \Delta t}{\quad}$$



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i)\Delta t$
10	406.25



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i)\Delta t$
10	406.25
100	393.1625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i)\Delta t$
10	406.25
100	393.1625
1,000	391.816625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i)\Delta t$
10	406.25
100	393.1625
1,000	391.816625
10,000	391.68166625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

APPLYING OUR
METHOD

Here is a table of Right-Hand Sums for $n + 1$ points:

n	$\sum_{i=1}^n f(t_i)\Delta t$
10	406.25
100	393.1625
1,000	391.816625
10,000	391.68166625
100,000	391.6681666625



OUR DISTANCE TRAVELED EXAMPLE (CONT.)

MATH 122

CLIFTON

5.1:

DISTANCE
AND ACCU-
MULATED
CHANGE

CONSTANT
FUNCTIONS

LINEAR FUNCTIONS

NON-LINEAR
FUNCTIONS

RIGHT ENDPOINT
ESTIMATES

LEFT ENDPOINT
ESTIMATES

PARTITIONS

LEFT- AND
RIGHT-HAND SUMS

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n	$\sum_{i=1}^n f(t_i)\Delta t$
10	406.25
100	393.1625
1,000	391.816625
10,000	391.68166625
100,000	391.6681666625

So we can see that as n increases, the Right-Hand Sums decrease towards the actual area under the curve, as expected.