These problems are samples of final-like problems. These problems do not constitute a comprehensive review for the final.

1. Find the equation of the plane that contains the points (0,1,2), (-1,2,3), and (-4,-1,2). Demonstrate (i.e., check) that your answer is correct.

Soln. Let P = (0, 1, 2), Q = (-1, 2, 3), and R = (-4, -1, 2). We see that $\overrightarrow{PQ} = -\overrightarrow{i} + \overrightarrow{j} + \overrightarrow{k}$ and $\overrightarrow{PR} = -4\overrightarrow{i} - 2\overrightarrow{j}$. Thus,

$$\overrightarrow{PQ} \times \overrightarrow{PR} = \det \begin{bmatrix} \overrightarrow{i} & \overrightarrow{j} & \overrightarrow{k} \\ -1 & 1 & 1 \\ -4 & -2 & 0 \end{bmatrix}$$
$$= \det \begin{bmatrix} 1 & 1 \\ -2 & 0 \end{bmatrix} \overrightarrow{i} - \det \begin{bmatrix} -1 & 1 \\ -4 & 0 \end{bmatrix} \overrightarrow{j} + \det \begin{bmatrix} -1 & 1 \\ -4 & -2 \end{bmatrix} \overrightarrow{k}$$
$$= 2\overrightarrow{i} - 4\overrightarrow{j} + 6\overrightarrow{k}.$$

The plane through (0, 1, 2) perpendicular to $2\vec{i} - 4\vec{j} + 6\vec{k}$ is

$$2(x-0) - 4(y-1) + 6(z-2) = 0.$$

Our answer is the same as

$$x - 2(y - 1) + 3(z - 2) = 0$$

or

$$x - 2y + 3z = 4.$$

Check

$$0 - 2(1) + 3(2) = 4$$

-1 - 2(2) + 3(3) = 4
-4 - 2(-1) + 3(2) = 4

2. Find the cosine of the angle θ between the vectors $\vec{A} = \langle 1, 2, 2 \rangle$ and $\vec{B} = \langle -3, 4, 0 \rangle$. *Soln*.

The *dot product* $\mathbf{A} \cdot \mathbf{B}$ of two vectors \mathbf{A} and \mathbf{B} is defined to be the product of their lengths and the cosine of the angle between them. This definition can be written as

$$\mathbf{A} \cdot \mathbf{B} = |\mathbf{A}| |\mathbf{B}| \cos \theta, \tag{1}$$

If A and B are nonzero vectors, the definition (1) can be written in the form

$$\cos \theta = \frac{\mathbf{A} \cdot \mathbf{B}}{|\mathbf{A}| |\mathbf{B}|}.$$
(9)

Example 2 Find the cosine of the angle θ between the vectors $\mathbf{A} = \mathbf{i} + 2\mathbf{j} + 2\mathbf{k}$ and $\mathbf{B} = -3\mathbf{i} + 4\mathbf{j}$.

Solution It is clear that

 $|\mathbf{A}| = \sqrt{1+4+4} = 3,$ $|\mathbf{B}| = \sqrt{9+16} = 5,$ $\mathbf{A} \cdot \mathbf{B} = -3+8+0 = 5.$

Therefore by (9) we have

$$\cos \theta = \frac{\mathbf{A} \cdot \mathbf{B}}{|\mathbf{A}||\mathbf{B}|} = \frac{5}{3 \cdot 5} = \frac{1}{3}.$$

If we want the angle θ itself, we can use a calculator to find that $\theta \approx 70.5^{\circ}$.

Final-like Practice Problems

Solutions

Let c be a constant (real number). Consider the two vectors $\vec{A} = \langle 1, -2, 2 \rangle$ and $\vec{B} = \langle -1, 0, c \rangle$. 3. Find a value of *c* so that $\vec{A} \perp \vec{B}$. Soln.

Example 3 Compute the cosine of the angle θ between A and B if A = i - 2j+ 2k and $\mathbf{B} = -\mathbf{i} + c\mathbf{k}$, and find a value of c for which $\mathbf{A} \perp \mathbf{B}$.

Solution We have

$$|\mathbf{A}| = \sqrt{1+4+4} = 3, \qquad |\mathbf{B}| = \sqrt{1+c^2}, \qquad \mathbf{A} \cdot \mathbf{B} = -1+2c,$$

SO

4.

$$\cos \theta = \frac{\mathbf{A} \cdot \mathbf{B}}{|\mathbf{A}||\mathbf{B}|} = \frac{2c-1}{3\sqrt{1+c^2}}.$$

When $c = \frac{1}{2}$, this quantity has the value 0, and hence the vectors are perpendicular.

Another Soln. $\vec{A} \perp \vec{B} \Leftrightarrow \vec{A} \cdot \vec{B} = 0$. Here $\vec{A} \cdot \vec{B} = -1 + 2c$. So want -1 + 2c. So take $c = \frac{1}{2}$. Let $\vec{u} = \langle -1, 5 \rangle$ and $\vec{v} = \langle 3, 3 \rangle$. Find the vector projection of \vec{u} onto \vec{v} .

- Soln. See solution to next question. Let $\vec{u} = \langle -1, 5 \rangle$ and $\vec{v} = \langle 3, 3 \rangle$. Find the (scalar) component of \vec{u} onto \vec{v} . Soln. Helpful: 12.3 Vector Projections and Scalar Components Summary handout, which has the 5. following about Vector Projection and Scalar Component of a vector \vec{A} onto a nonzero vector \vec{B} . The vector projection of \vec{A} onto \vec{B} is

$$\overrightarrow{\text{proj}}_{\vec{B}} \vec{A} \stackrel{\text{def}}{=} \left(\vec{A} \cdot \frac{\vec{B}}{\|\vec{B}\|} \right) \frac{\vec{B}}{\|\vec{B}\|} = \left(\frac{\vec{A} \cdot \vec{B}}{\|\vec{B}\|^2} \right) \vec{B} = \left(\frac{\vec{A} \cdot \vec{B}}{|\vec{B} \cdot \vec{B}|} \right) \vec{B}.$$

The scalar component of \vec{A} in the direction of \vec{B} is

$$\operatorname{comp}_{\vec{B}} \vec{A} \stackrel{\text{def}}{=} \vec{A} \cdot \frac{\vec{B}}{\|\vec{B}\|} = \frac{\vec{A} \cdot \vec{B}}{\|\vec{B}\|} \stackrel{\text{also}}{\underset{\text{denoted}}{=}} \operatorname{scal}_{\vec{B}} \vec{A}.$$

Soln to 4.
$$\overrightarrow{\text{proj}}_{\overrightarrow{v}} \overrightarrow{u} = \overrightarrow{\text{proj}}_{\langle 3,3 \rangle} \langle -1,5 \rangle = \left(\frac{\langle -1,5 \rangle \cdot \langle 3,3 \rangle}{\|\langle 3,3 \rangle\|^2} \right) \langle 3,3 \rangle = \left(\frac{-3+15}{3^2+3^2} \right) \langle 3,3 \rangle = \frac{2}{3} \langle 3,3 \rangle = \langle 2,2 \rangle.$$

Soln to 5. $\overrightarrow{\text{comp}}_{\overrightarrow{v}} \overrightarrow{u} = \overrightarrow{\text{comp}}_{\langle 3,3 \rangle} \langle -1,5 \rangle = \frac{\langle -1,5 \rangle \cdot \langle 3,3 \rangle}{\|\langle 3,3 \rangle\|} = \frac{-3+15}{\sqrt{3^2+3^2}} = \frac{12}{3\sqrt{2}} = \frac{4}{\sqrt{2}} \frac{\text{also}}{\text{ok}} 2\sqrt{2}.$

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6. Find an equation of the plane tangent to the surface defined by $3xy + z^2 = 4$ at the point (1, 1, 1). *Soln*. Helpful: 14.6 Tangent Planes handout.

Compute the equation of the plane tangent to the surface defined by $3xy + z^2 = 4$ at (1, 1, 1).

Here $f(x, y, z) = 3xy + z^2$ and $\nabla f = (3y, 3x, 2z)$, which at (1, 1, 1) is the vector (3, 3, 2). Thus, the tangent plane is

$$(3, 3, 2) \cdot (x - 1, y - 1, z - 1) = 0;$$

that is,

$$3x + 3y + 2z = 8.$$

7. Find the arc length of the curve $\vec{c}(t) = \langle t - \sin t, 1 - \cos t \rangle$ for $0 \le t \le 2\pi$. Integration Hint: the Half-Angle Formulas are $\cos^2 x = \frac{1 + \cos(2x)}{2}$ and $\sin^2 x = \frac{1 - \cos(2x)}{2}$. *Soln*. Helpful: 13.3 Summary of Arc Length handout.

Consider the point with position function

$$\mathbf{c}(t) = (t - \sin t, 1 - \cos t),$$

which traces out the cycloid discussed in Section 2.4 (see Figure 2.4.6). Find the velocity, the speed, and the length of one arch.

The velocity vector is $\mathbf{c}'(t) = (1 - \cos t, \sin t)$, so the speed of the point $\mathbf{c}(t)$ is

$$\|\mathbf{c}'(t)\| = \sqrt{(1 - \cos t)^2 + \sin^2 t} = \sqrt{2 - 2\cos t}.$$

Hence, $\mathbf{c}(t)$ moves at variable speed although the circle rolls at constant speed. Furthermore, the speed of $\mathbf{c}(t)$ is zero when t is an integral multiple of 2π . At these values of t, the y coordinate of the point $\mathbf{c}(t)$ is zero, and so the point lies on the x axis. The arc length of one cycle is

$$L(\mathbf{c}) = \int_{0}^{2\pi} \sqrt{2 - 2 \cos t} \, dt = 2 \int_{0}^{2\pi} \sqrt{\frac{1 - \cos t}{2}} \, dt$$

= $2 \int_{0}^{2\pi} \sin \frac{t}{2} \, dt \left(\text{because } 1 - \cos t = 2 \sin^{2} \frac{t}{2} \text{ and } \sin \frac{t}{2} \ge 0 \text{ on } [0, 2\pi] \right)$
= $4 \left(-\cos \frac{t}{2} \right) \Big|_{0}^{2\pi} = 8.$

figure **2.4.6** The curve traced by a point moving on the rim of a rolling circle is called a cycloid.

8. Find the directional derivative of $f(x, y, z) = x^3 - xy^2 - z$ at the point P = (1, 1, 0), in the direction of $\vec{v} = 2\vec{i} - 3\vec{j} + 6\vec{k}$.

$$\begin{aligned} (D_{\vec{v}}f)|_{P} &= (\vec{\nabla}f)|_{P} \cdot \frac{\vec{v}}{\|\vec{v}\|} = ((3x^{2} - y^{2})\vec{i} - 2xy\vec{j} - \vec{k})|_{(1,1,0)} \cdot \frac{2\vec{i} - 3\vec{j} + 6\vec{k}}{\sqrt{4 + 9 + 36}} \\ &= (2\vec{i} - 2\vec{j} - \vec{k}) \cdot \frac{2\vec{i} - 3\vec{j} + 6\vec{k}}{7} = \frac{4 + 6 - 6}{7} = \boxed{\frac{4}{7}}. \end{aligned}$$

9. Find all points (x, y) where a local maximum, local minimum, or saddle point occurs for the function $f(x, y) = xy - x^2 - y^2 - 2x - 2y + 4$. Soln. We compute $f_x(x, y) = y - 2x - 2$ and $f_y(x, y) = x - 2y - 2$. Both partial derivatives are zero when y = 2x + 2 and 0 = x - 2(2x + 2) - 2. So 3x = -6, x = -2, and y = -2. The point (-2, -2) is the only critical point. We apply the second derivative test. We see that $f_{xx}(x, y) = -2$, $f_{xy}(x, y) = 1$, and $f_{yy}(x, y) = -2$. Thus $D = f_{xx}f_{yy} - f_{xy}^2 = 4 - 1 = 3 > 0$ and $f_{xx} < 0$. We conclude that a local maximum occurs when (x, y) = (-2, -2).

10. Find the area of the region bounded by $y + x^2 = 2$ and y + x = 0. (Draw a meaningful picture.) *Soln*.



Observe that $y = 2 - x^2$ is a parabola with with vertex at (0, 2) opening downward and y = -x is the line through the origin with slope -1. These two curves intersect at (2, -2) and (-1, 1). For each fixed x, with $-1 \le x \le 2$, y goes from -x to $2 - x^2$. The area is

$$\int_{x=-1}^{x=2} \int_{y-x}^{y=2-x^2} dy \, dx = \int_{x=-1}^{x=2} (2-x^2+x) \, dx = (2x-\frac{x^3}{3}+\frac{x^2}{2})\Big|_{x=-1}^{x=2} = 4-\frac{8}{3}+2-(-2+\frac{1}{3}+\frac{1}{2}) = \boxed{\frac{9}{2}}.$$