

## § 12.6 Cylinders and Quadric Surfaces

12.6.1

### Recall

#### § 12.1

Def The trace on a surface  $\mathcal{S}$  by another surface  $\mathcal{P}$  (often a plane) is: the set of points on  $\mathcal{S}$  that are also on  $\mathcal{P}$ .

Note 1. So trace on  $\mathcal{S}$  by  $\mathcal{P}$  is  $\mathcal{S} \cap \mathcal{P}$ .  $\leftarrow \cap$  is for intersect.  
2. can think of trace "sits" on  $\mathcal{S}$  in  $\mathbb{R}^3$ .

Ex trace on a tennis ball by a plane is a circle.

Ex Another type of surface is a cylinder in  $\mathbb{R}^3$  that is generated by an equation of 2 variables (e.g.  $x^2 + y^2 = 4$  ... so  $Mr. z$  can be anything)  
In § 12.1 we did Demos 12.6.1, which has 4 examples of cylinders.

Ex The trace of the cylinder  $x^2 + y^2 = 4$  by the plane  $z = my$  is: ellipse.  
Recall this was Desmos Demo 12.1.4 = paper towel roll.

#### § 14.1

Ex Another type of surface is an ellipsoid  $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ .

See class notes § 14.1 and revisit Desmos Demo 12.6.3.

Rmk A trace by a plane is also called a cross-section.

Surfaces  $\mathcal{S}$  in  $\mathbb{R}^3$  that are given by equation in 3 variables.

- Examples of surfaces we have studied (for 3 variables:  $x, y, z$ )
  - plane ( $ax + by + cz = d$ )
  - sphere ( $x^2 + y^2 + z^2 = r^2$ )
  - cylinder (e.g.  $x^2 + y^2 = 4$ )
  - ellipsoid ( $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ )

- New surface for constants  $a > 0, b > 0, c > 0$  and variables:  $v_1, v_2, v_3$ :

$$\frac{(v_1)^2}{a^2} - \frac{(v_2)^2}{b^2} = \frac{(v_3)^2}{c^2} \quad \leftarrow 1, \text{ not } 2$$

$\leftarrow c^2, \text{ not } c^2.$

is a

Hyperbolic Paraboloid (saddle).

# Hyperbolic Paraboloid (saddle)

12.6.2

for constants  $a > 0$ ,  $b > 0$ ,  $c > 0$  and

$$\boxed{\frac{y^2}{b^2} - \frac{x^2}{a^2} = \frac{z}{c}}$$

← Note,  $c$  not  $c^2$ .

So  $z = \frac{c}{b^2} y^2 - \frac{c}{a^2} x^2$ .

1. Trace by the plane  $x=0$  is  $z = \frac{c}{b^2} y^2$  } parabola  
 Trace by the plane  $x=x_0$  is  $z = \frac{c}{b^2} y^2 - \underbrace{\frac{cx_0^2}{a^2}}_{\text{number}}$  } CCU

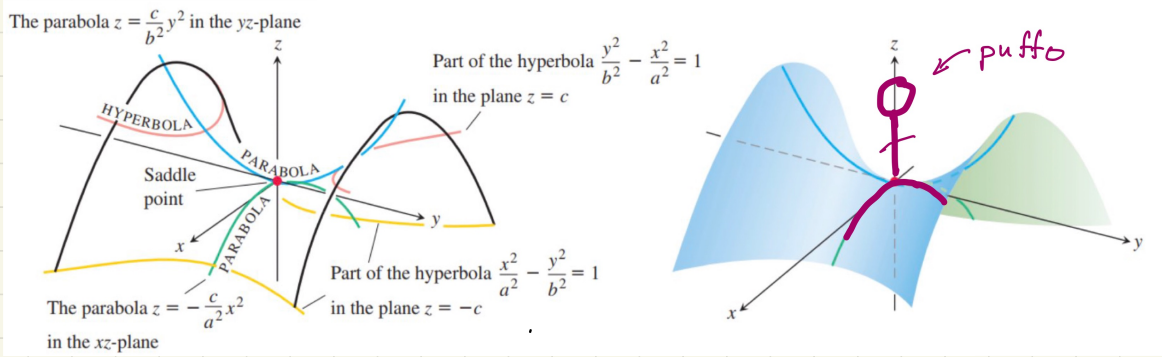
2. Trace by the plane  $y=0$  is  $z = -\frac{c}{a^2} x^2$  } parabola  
 Trace by the plane  $y=y_0$  is  $z = -\frac{c}{a^2} x^2 + \frac{cy_0^2}{b^2}$  } CCD

3. Trace by the plane  $z=0$  is  $\frac{y^2}{b^2} - \frac{x^2}{a^2} = \frac{0}{c} \Rightarrow y^2 = \frac{b^2}{a^2} x^2 \Rightarrow y = \pm \frac{b}{a} x$   
 So trace by  $z=0$  is the 2 lines  $y = \pm \frac{b}{a} x$  thru  $(0,0)$ .

Trace by the plane  $z=z_0$  when  $z_0 \neq 0$  is (do the algebra)

$$\frac{y^2}{b^2} - \frac{x^2}{a^2} = \frac{z_0}{c} \Rightarrow \frac{c}{z_0 b^2} y^2 - \frac{c}{z_0 a^2} x^2 = 1 \leftarrow \text{hyperbola.}$$

The saddle is symmetric abt the planes  $x=0$  and  $y=0$ . (no change if replace  $x$  w/  $-x$ ).  
 A (color-coded) sketch.



The saddle point is  $(0,0,0)$ .

\* If a **puffo** is sitting on the saddle  $\frac{y^2}{b^2} - \frac{x^2}{a^2} = \frac{z}{c}$  then:

- his legs are hanging over the CCD parabola  $z = -\frac{c}{a^2} x^2$  in the plane  $y=0$   $xz$ -plane
- rest of his body is on positive  $z$ -axis.

• Do Desmos Demo 12.6 on Hyperbolic Paraboloid (saddle).

• See version on our Course Handout page for next 2 pages

See version on our Course Handout page for this and next page.

## Six Quadric Surfaces in § 12.6

### Six Quadric Surfaces

- **Ellipsoid** and **Hyperbolic Paraboloid (saddle)**.
  - We discussed in class and there are Desmos Demos.
  - Know well and understand
  - Know by name.
- **Elliptical Paraboloid** and **Elliptical cone**.
  - Will be used for in class as examples so understand well enough to follow a class example with these 2 elliptic surfaces.
  - Do not need to know by name.
- **Hyperboloid of 1 sheet** and **Hyperboloid of 2 sheet**
  - Will not use. Will not covered.
  - You do not need to know.

### Sketches/Summary of these 6 Quadric Surfaces.

See next page, which is from our book (Thomas 15<sup>th</sup> ed), p. 752.

TABLE 12.1 Graphs of Quadric Surfaces

