

⚠. Beware. On MML the scalar component of \vec{A} in the direction of \vec{B} is denoted 2 different ways:

$$\boxed{\text{comp}_{\vec{B}} \vec{A} = \text{scal}_{\vec{B}} \vec{A}}. \quad (\triangle)$$

Material from this handout comes from: class lectures and §12.3+12.4 Overview Handout.

►. Given vectors

$$\vec{A} = \langle x_A, y_A, z_A \rangle \quad \text{and} \quad \vec{B} = \langle x_B, y_B, z_B \rangle.$$

1. The \vec{A} dot product \vec{B} is the scalar

$$\vec{A} \cdot \vec{B} \stackrel{\text{def}}{=} x_A x_B + y_A y_B + z_A z_B. \quad (\text{DP}_{\text{def}})$$

For nonzero vectors \vec{A} and \vec{B} (so θ_{AB} makes sense)

$$\vec{A} \cdot \vec{B} = \|\vec{A}\| \|\vec{B}\| \cos \theta_{AB} \quad (\text{DP}_{\theta})$$

and so

$$\cos \theta_{AB} \stackrel{\text{by}}{\underset{(\text{DP}_{\theta})}{=}} \frac{\vec{A} \cdot \vec{B}}{\|\vec{A}\| \|\vec{B}\|} \stackrel{\text{by}}{\underset{(2.2)}{=}} \frac{\vec{A}}{\|\vec{A}\|} \cdot \frac{\vec{B}}{\|\vec{B}\|} \quad (\text{cos})$$

2. Dot Product Properties (for scalars r and s)

$$\vec{A} \cdot \vec{A} = \|\vec{A}\|^2 \quad (2.1)$$

$$(r\vec{A}) \cdot (s\vec{B}) = (rs) (\vec{A} \cdot \vec{B}) \quad (2.2)$$

3. Vector Projection and Scalar Component onto a nonzero \vec{B}

The vector projection of \vec{A} onto \vec{B} is

$$\overrightarrow{\text{proj}}_{\vec{B}} \vec{A} \stackrel{\text{def}}{=} \left(\vec{A} \cdot \frac{\vec{B}}{\|\vec{B}\|} \right) \frac{\vec{B}}{\|\vec{B}\|} \stackrel{\text{by}}{\underset{(2.2)}{=}} \left(\frac{\vec{A} \cdot \vec{B}}{\|\vec{B}\|^2} \right) \vec{B} \stackrel{\text{by}}{\underset{(2.1)}{=}} \left(\frac{\vec{A} \cdot \vec{B}}{\vec{B} \cdot \vec{B}} \right) \vec{B}. \quad (3.3)$$

The scalar component of \vec{A} in the direction of \vec{B} is

$$\text{comp}_{\vec{B}} \vec{A} \stackrel{\text{def}}{=} \vec{A} \cdot \frac{\vec{B}}{\|\vec{B}\|} \stackrel{\text{by}}{\underset{(2.2)}{=}} \frac{\vec{A} \cdot \vec{B}}{\|\vec{B}\|} \stackrel{\text{also}}{\underset{\text{denoted}}{=}} \text{scal}_{\vec{B}} \vec{A}. \quad (3.4)$$

Note $\|\overrightarrow{\text{proj}}_{\vec{B}} \vec{A}\| = |\text{comp}_{\vec{B}} \vec{A}|$. For nonzero \vec{A} and \vec{B} , multiplying (cos) thru by $\|\vec{A}\|$ gives

$$\overrightarrow{\text{proj}}_{\vec{B}} \vec{A} \stackrel{\text{by}}{\underset{\text{def}}{=}} \left(\vec{A} \cdot \frac{\vec{B}}{\|\vec{B}\|} \right) \frac{\vec{B}}{\|\vec{B}\|} \stackrel{\text{by}}{\underset{(\text{cos})}{=}} (\|\vec{A}\| \cos \theta_{AB}) \frac{\vec{B}}{\|\vec{B}\|} \quad (3.5)$$

$$\text{comp}_{\vec{B}} \vec{A} \stackrel{\text{by}}{\underset{\text{def}}{=}} \vec{A} \cdot \frac{\vec{B}}{\|\vec{B}\|} \stackrel{\text{by}}{\underset{(\text{cos})}{=}} \|\vec{A}\| \cos \theta_{AB}. \quad (3.6)$$

If $0 \leq \theta_{AB} \leq \frac{\pi}{2}$ then $\cos \theta_{AB} \geq 0$ so $\text{comp}_{\vec{B}} \vec{A} \geq 0$. If $\frac{\pi}{2} \leq \theta_{AB} \leq \pi$ then $\cos \theta_{AB} \leq 0$ so $\text{comp}_{\vec{B}} \vec{A} \leq 0$.

