

Ch 6. Applications of the Definite Integral

6.1

§ 6.1 Area between (btw) 2 curves (this section was covered in Calc I.)

→ Recall from Calculus I the following ideas.

Problem Find the area of the region A that is bounded by:

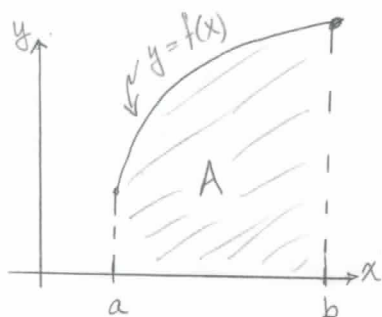
- $x=a$ and $x=b$ (where $a < b$) $\Rightarrow$ so $a \leq x \leq b$
- a positive-valued (so its graph is above the x -axis) continuous function

$$y = f(x) \quad \Rightarrow \text{so } f: [a, b] \rightarrow [0, \infty)$$

- and
- the x -axis $\xrightarrow{\text{forshadowing}} [x\text{-axis}] \Leftrightarrow [y=0] \Leftrightarrow [y=g(x) \text{ w/ } g \equiv 0]$

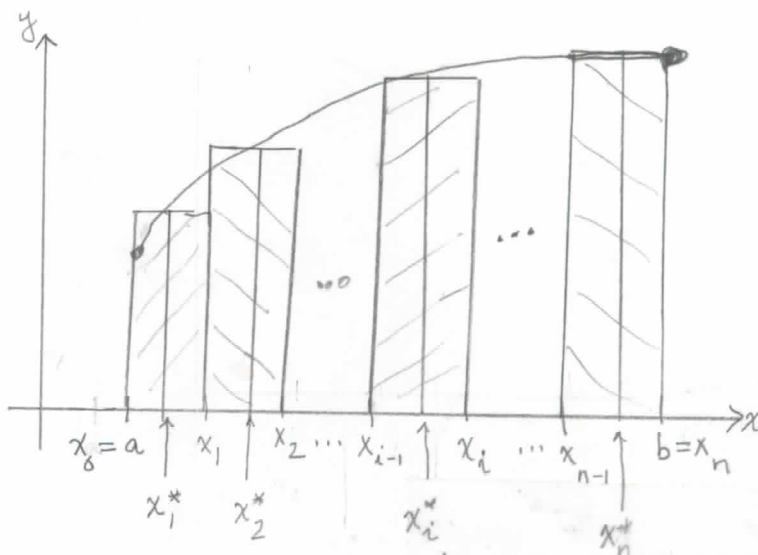
$$[a \leq x \leq b]$$

Picture



WANT

Key idea:
Approx. &
take limit



Key idea : Riemann Sums

① Area $\approx \sum$ (area of typical rectangle)

② Partition the interval $[a, b]$ along the x -axis into n pieces

③ take a selection x_i^* from $[x_{i-1}, x_i]$

→ ④ area of (a typical element)

$$= \text{area of (a rectangle)} = (\text{height})(\text{base}) = \underbrace{f(x_i^*)}_{\text{height}} \underbrace{(\Delta x)}_{\text{base}}$$

⑤ form the corresponding Riemann Sum.

$$\begin{aligned} \text{Area} &\approx f(x_1^*) \Delta x + f(x_2^*) \Delta x + \dots + f(x_i^*) \Delta x + \dots + f(x_n^*) \Delta x \\ &= \sum_{k=1}^n f(x_k^*) \Delta x \end{aligned}$$

⑥ Take the limit as $\Delta x \rightarrow 0$ (i.e. $n \rightarrow \infty$) to get $A = \int_a^b f(x) dx$

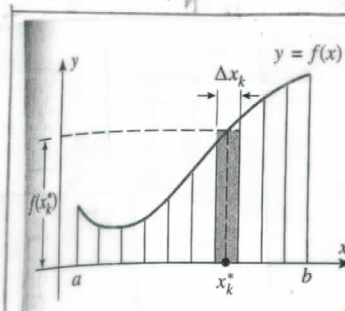


Figure 7.1.1

$$\sum_{k=1}^n f(x_k^*) \Delta x_k$$

Key idea ↓ important ↓

$$\int_a^b f(x) dx$$

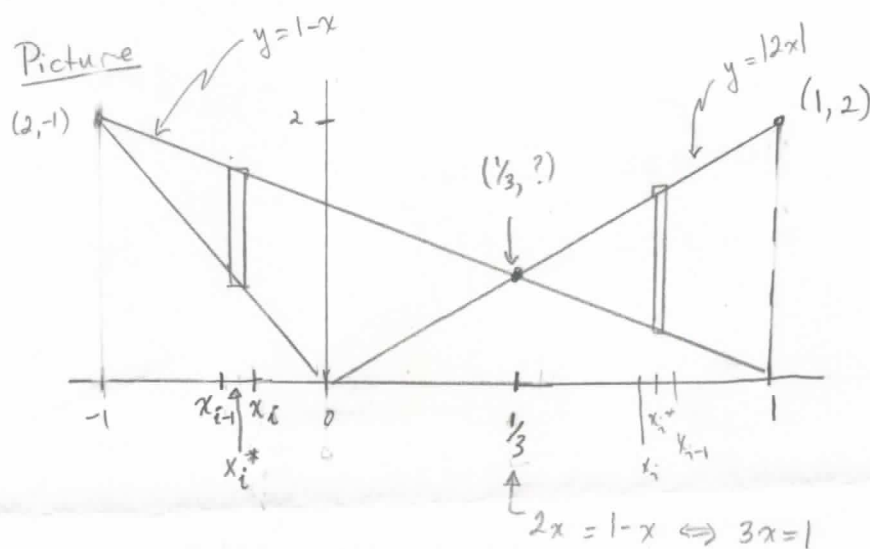
Effect of the limit process on the Riemann sum.

Figure 7.1.2

Calculus I Next we, in Calc I, beefed this idea up to finding the area between 2 curves.

Ex 1 Find the area A of the region enclosed by

$y = |2x|$ and $y = 1-x$ between $x = -1$ and $x = 1$.



$$|2x| = \begin{cases} -2x & x \leq 0 \\ 2x & x \geq 0 \end{cases}$$

Key idea

(1) partition $[-1, 1]$ along x -axis into n pieces

Δx

(2) make a selection x_i^* from $[x_{i-1}, x_i]$

(3) form the corresponding Riemann Sums

Area $\approx$ sum of all those Riemann Rectangles

typical element

Area of typical element $\approx$ (height) (length of base)

$\approx f(x_i^*) \Delta x$

total area $\approx \sum_{i=1}^n f(x_i^*) \Delta x$

(4) take limit as $\Delta x \rightarrow 0$

$$\text{area} = \int_a^b f(x) dx$$

Sol'n Area $\approx \sum$ (area of typical rectangle)

area of "typical element"
= area of "typical rectangle"

$$= \begin{cases} \begin{matrix} \text{(height)} \\ \downarrow \\ (1-x) - |2x| \end{matrix} \begin{matrix} \text{(base)} \\ \downarrow \\ \Delta x \end{matrix} & \text{if } -1 \leq x \leq \frac{1}{3} \\ \begin{matrix} |2x| - (1-x) \end{matrix} \Delta x & \text{if } \frac{1}{3} \leq x \leq 1 \end{cases}$$

So taking the limit....

$$\text{Area} = [\text{Area for } -1 \leq x \leq \frac{1}{3}] + [\text{Area for } \frac{1}{3} \leq x \leq 1]$$

$$= \int_{x=-1}^{x=\frac{1}{3}} \left[\underbrace{(1-x)}_{\text{top}} - \underbrace{|2x|}_{\text{bottom}} \right] dx + \int_{x=\frac{1}{3}}^{x=1} \left[\underbrace{|2x|}_{\text{top}} - \underbrace{(1-x)}_{\text{bottom}} \right] dx$$

$$= \int_{x=-1}^{x=0} [(1-x) - (-2x)] dx + \int_{x=0}^{x=\frac{1}{3}} [(1-x) - (2x)] dx + \int_{x=\frac{1}{3}}^{x=1} [(2x) - (1-x)] dx$$

$$= \int_{x=-1}^{x=0} (1+x) dx + \int_{x=0}^{x=\frac{1}{3}} (1-3x) dx + \int_{x=\frac{1}{3}}^{x=1} (3x-1) dx$$

$$\textcircled{=} \frac{1}{2} + \frac{1}{6} + \frac{2}{3} = \boxed{\frac{4}{3}}$$

Oops... I just did an example before stating the theory.

Here is the theory,

■ AREA BETWEEN $y = f(x)$ AND $y = g(x)$

We will now consider the following extension of the area problem.

FIRST AREA PROBLEM. Suppose that f and g are continuous functions on an interval $[a, b]$ and

$$f(x) \geq g(x) \text{ for } a \leq x \leq b$$

[This means that the curve $y = f(x)$ lies above the curve $y = g(x)$ and that the two can touch but not cross.] Find the area A of the region bounded above by $y = f(x)$, below by $y = g(x)$, and on the sides by the lines $x = a$ and $x = b$ (Figure 7.1.3a).

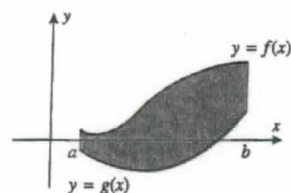
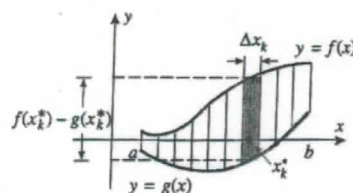


Figure 7.1.3

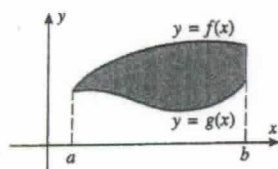
(a)



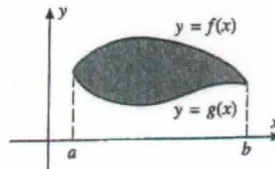
(b)

AREA FORMULA. If f and g are continuous functions on the interval $[a, b]$, and if $f(x) \geq g(x)$ for all x in $[a, b]$, then the area of the region bounded above by $y = f(x)$, below by $y = g(x)$, on the left by the line $x = a$, and on the right by the line $x = b$ is

$$A = \int_a^b [f(x) - g(x)] dx \quad (1)$$



The left-hand boundary reduces to a point.



Both side boundaries reduce to points.

Ex 2. Find the area A of the region enclosed by

$$y = \frac{x}{2} \quad \text{and} \quad y^2 = 8 - x.$$

oh no they do not give use "between $x=?$ & $x=?$ "

so got to find these!

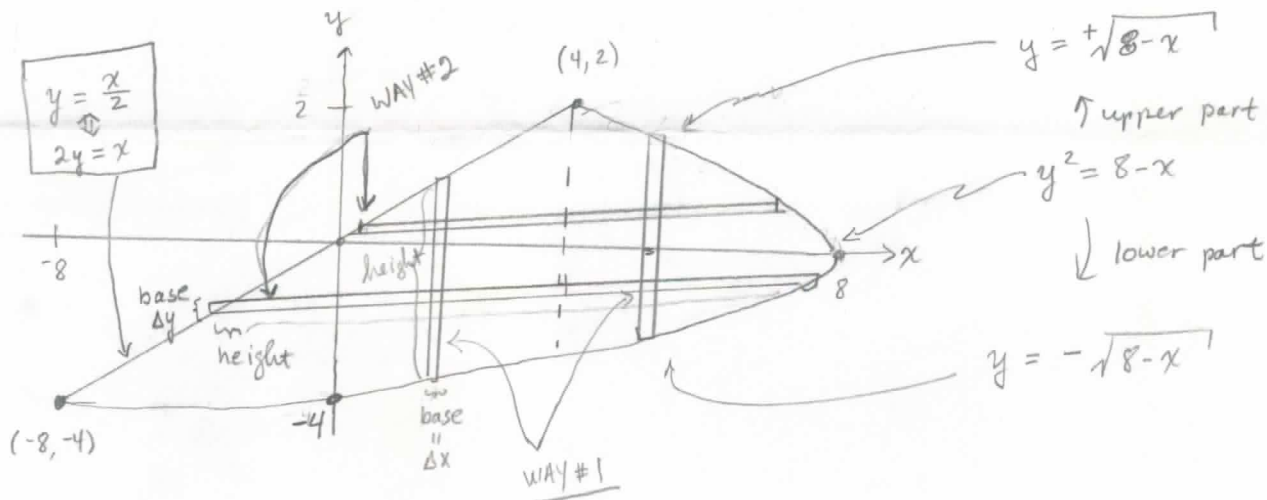
Points of intersection

$$\boxed{x = } \quad 2y = 8 - y^2 \Rightarrow y^2 + 2y - 8 = 0 \Rightarrow (y-2)(y+4) = 0$$

$$\Rightarrow y = 2, -4$$

$$\begin{matrix} (4, 2) & \text{and} & (-8, -4) \\ \uparrow & \uparrow & \uparrow & \uparrow \\ x=2y & y & x=2y & y \end{matrix}$$

Picture



Idea Want Area

So approx. area with rectangles

Form "typical element" = rectangles

Note

$$y = \frac{x}{2} \Leftrightarrow x = 2y$$

$$y^2 = 8 - x \Leftrightarrow x = 8 - y^2$$

Way #1

Partition x -axis $\Rightarrow \Delta x, dx$

$\Rightarrow$ everything in terms of x

Know area of typical element = (height) (base)

$$= \begin{cases} \left[\frac{x}{2} - (-\sqrt{8-x}) \right] \Delta x & -8 \leq x \leq 4 \\ \left[\sqrt{8-x} - (-\sqrt{8-x}) \right] \Delta x & 4 \leq x \leq 8 \end{cases}$$
$$\left[\left(\begin{smallmatrix} \text{height} \\ \text{top} \end{smallmatrix} \right) - \left(\begin{smallmatrix} \text{height} \\ \text{bottom} \end{smallmatrix} \right) \right] \uparrow \text{base}$$

So/limit

$$\text{Area} = \int_{x=-8}^{x=4} \left[\frac{x}{2} - (-\sqrt{8-x}) \right] dx + \int_{x=4}^{x=8} \left[\sqrt{8-x} - (-\sqrt{8-x}) \right] dx$$

$$= \int_{x=-8}^{x=4} \left[\frac{x}{2} + \underbrace{(8-x)^{1/2}}_{u=8-x} \right] dx + \int_{x=4}^{x=8} 2(8-x)^{1/2} dx$$

$$\underline{\underline{36.}}$$

Way #2

Partition y -axis $\Rightarrow \Delta y, dy$

$\Rightarrow$ everything in terms of y

Know area of typical element = (height) (base)

$$= \left[\underbrace{(8-y^2)}_{\text{height top}} - \underbrace{(2y)}_{\text{height bottom}} \right] \frac{\Delta y}{\text{base}}$$

So/limit

$$\text{Area} = \int_{y=-4}^{y=4} \left[(8-y^2) - (2y) \right] dy$$

$$= \int_{y=-4}^4 (-y^2 - 2y + 8) dy \underline{\underline{36.}}$$

Oopps - I just did another example before giving the theory,
Here is the theory,

REVERSING THE ROLES OF x AND y

Sometimes it is possible to avoid splitting a region into parts by integrating with respect to y rather than x . We will now show how this can be done.

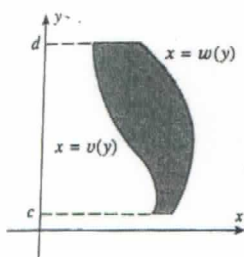


Figure 7.1.11

SECOND AREA PROBLEM. Suppose that w and v are continuous functions of y on an interval $[c, d]$ and that

$$w(y) \geq v(y) \quad \text{for } c \leq y \leq d$$

[This means that the curve $x = w(y)$ lies to the right of the curve $x = v(y)$ and that the two can touch but not cross.] Find the area A of the region bounded on the left by $x = v(y)$, on the right by $x = w(y)$, and above and below by the lines $y = d$ and $y = c$ (Figure 7.1.11).

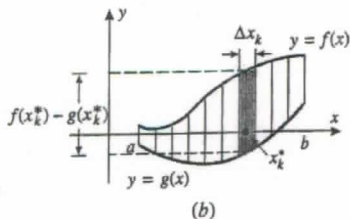
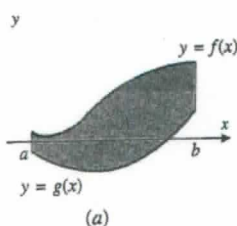
Proceeding as in the derivation of (1), but with the roles of x and y reversed, leads to the following analog of 7.1.2.

AREA FORMULA. If w and v are continuous functions and if $w(y) \geq v(y)$ for all y in $[c, d]$, then the area of the region bounded on the left by $x = v(y)$, on the right by $x = w(y)$, below by $y = c$, and above by $y = d$ is

$$A = \int_c^d [w(y) - v(y)] dy \quad (4)$$

If partition x -axis $\Rightarrow$ everything in terms of x

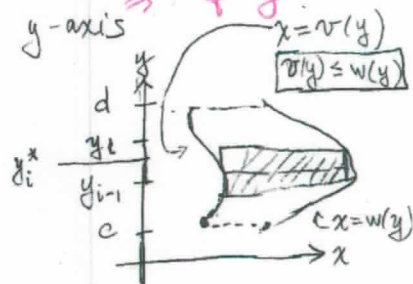
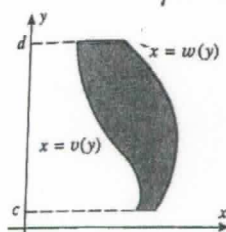
Recap



area of typical rectangle
= (height) (base)
= $[f(x_k^*) - g(x_k^*)] (\Delta x)$

$$\text{Area} = \int_a^b [f(x) - g(x)] dx$$

If partition y -axis $\Rightarrow$ everything in terms of y



area of typical rectangle
= (height) (base)
= $[w(y_i^*) - v(y_i^*)] (\Delta y)$

$$\text{Area} = \int_c^d [w(y) - v(y)] dy$$