

# PROJECT 2: BUILDING A BETTER ROLLER COASTER

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## The Problem

Suppose you are asked to design the first ascent and drop for a new roller coaster. By studying your favorite coasters, you decide to make the slope of ascent 0.8 and the slope of the drop -1.6. You decide that for your riders to have a smooth ride you must create the ride based on a piecewise-defined function whose first and second derivatives are both continuous. You decide to connect your straight stretches  $y = L_1(x)$  and  $y = L_2(x)$  to part of a parabola  $f(x) = ax^2 + bx + c$  by means of two cubic functions. To simplify the equations, you again place the transition point  $P$  at the origin. You develop the following piecewise-defined function for your coaster.

$$\begin{array}{ll} L_1(x) & -20 \leq x < 0 \\ g(x) = kx^3 + lx^2 + mx + n & 0 \leq x < 20 \\ f(x) = ax^2 + bx + c & 20 \leq x \leq 100 \\ h(x) = px^3 + qx^2 + rx + s & 100 < x \leq 120 \\ L_2(x) & 120 < x \leq 140 \end{array}$$

- (1) Write a system of 11 equations in 11 unknowns that ensure that the functions and their first two derivatives agree at the transition points.  
NOTE: You must explain the reasoning for your equations and include the equations within your report.
- (2) Solve the equations in (1) with Maple to find formulas for  $f(x)$ ,  $g(x)$  and  $h(x)$ .
- (3) Find equations for  $L_1(x)$  and  $L_2(x)$ .  
NOTE: You must include equations for  $L_1(x)$ ,  $g(x)$ ,  $f(x)$ ,  $h(x)$ , and  $L_2(x)$  within your report.
- (4) Plot the piecewise-defined function.  
NOTE: Make sure that the individual portions of the graph are distinguishable and labelled.
- (5) What is the difference in elevation between  $P$  (transition point between  $L_1(x)$  and  $g(x)$ ) and  $Q$  (transition point between  $h(x)$  and  $L_2(x)$ )?